

28-Nov-2021

1 MU Crispan Magicker

1010							
DEFE	NSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Mag	e's Best Friend	222	1200	6	Y	Ν	1
1	This ring grants the bonded owner 2 spell points once per day	AND 2 poin	its of Heal	ing once p	er day.		Fin
Pin c	of Autoactive Awaken	1486	6900	1	Y	Y	1
	When invoked by the bonded owner, autoactivates by casting a successfully puts the owner to sleep, once per day.	an Awaken	on the ow	ner the firs	st time ar	SAS	Fin
+1 P	ermanent Life Point	1646	2000		Y	Y	1
1	This is one extra innate Life Point. It can never be traded, trans	sferred, or s	old.				Fin
Ring	of Conceal Self 10th Level, 1xpd	1688	2000	1	Y	Y	1
1 \	When worn by the bonded owner, this ring allows the wearer to	o Conceal S	self per the	e RN ability	/ , once p	oer day.	Fin
Bottl	e of Life Support, 1xpd	1689	2700	1	Y	Y	2
	When invoked by the bonded owner, this item allows the weard once per day.	er to perforr	n a Life S	upport as p	per the M	K ability,	Fin
Ring	of Rabenna Dragon Friendship, 1xpd	3366	4800	1	Y	Y	1
	When worn by the bonded owner, this ring will allow the user to day.	o perform a	+2 vs Ll	as per the	KN 6 abi	lity, once per	
2 I	the LI effects are from a Rabenna dragon, the ring functions	at +4 vs Ll.					Fin
Aero	Storm: Spell From the Library of Rabena	3408	0	1	Y	Y	1
t 2 \	When within one mile of the city of Rabena, the user has the o he spell "Aero Storm", once per day. When cast, "Aero Storm" places the target at -5 on all missile o whichever comes first.						Fin
Seco	ond Chance: Evade, 1xpd	3606	4000	1	Y	Y	1
	When invoked by the bonded owner, this item allows the user to be day.	to perform a	an Evade :	as per the	MMK 7 a	bility, once	Fin
Hear	rt Of Tefiti	3615	240	1	Y	Y	1
1 \	When invoked by the bonded owner, this item will cast 2 points	s of Healing	, once pei	r day.			
	n addition, the bonded owner can cast Water Calming once peworks under water. This item is restricted to David Gibson gar		er Calmin	g is Earth (Calming	that only	Fin
KNOW	/LEDGE	Item ID	Value	Per Day	Magic?	Permanent?	Count
	n: The Obscured Soul	223	4000		Y	Y	1
1	This innate ability permanently obscures the users alignment.	This ability	cannot be	bought, tra	aded, sol	d, or lost.	Fin
MISC		Item ID	Value	-	-	Permanent?	
	of Message, 3xpd	1479	1400	3	Y	Y	1
1 \	When invoked by the bonded owner, casts a Message as per t	the MU 2 sp	ell, three	times per o	day.		Fin
Baby	/ Conch Can Lock	3614	400	1	Y	Y	1
	This baby conch feels safest behind a lock and will cast a Lock riend, the bonded owner, once per day.	<pre>< Per as the</pre>	MU level	1 spell cas	st at leve	1 for its	Fin
OFFEI	NSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Shie	ld Strap of the Four Winds	1690	3465	1	Ŷ	Y	1
	When invoked by the bonded owner, this item allows the weard day.	er to Autoca	ast a Gale	as per the	DR spel	l, once per	
	The bonded owner may add up to 3 additional Autocast Gales /alue of 11565 when fully activated.	at a cost of	2700 eac	h. This iter	m will hav	ve a total	Fin



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1 MU Crispan Magicker

OFF	ENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Ele	emental Bracer	1813	120		Y	Ν	4
1	When invoked, will allow the user to add one Elemental damage damage for one combat, one time ONLY. The element type cat the damage is magical.						Fin
Dra	agonomic Orb	2376	22919	1	Y	Y	1
1	Might of the Dragon - can be used to focus Crispin's magical n spellcasting purposes. [Usable only in David Wood games or b						
2	If magical foci are added to the bluebook in the future, Crispin enable it for general use. [Estimated Value: 7200gp. Treasure	Value: 0]					
3	Aspect of the Dragon - Crispin may invoke one of the identities Initially, only the Lightning Soul, eager to come forth and sow of Fire, and Earth may						
4	be mastered with time and effort. Crispin can sense at least o now.	ne more so	oul within, t	out it lies b	eyond his	s reachfor	
5	Aspect of the Elements - User's Choice, 1/day. [Value: 15000 -						
6	Mind of the Dragon - In the maddening spirals of thought and w worlds. Crispin maywith extreme careextract certain secrets	from the C	Drb. Major	Lore, 6/da	y [Value:	3840gp]	
7	Vigor of the Dragon - In the final extreme, Crispin will draw upo Support, 1/day [Value: 2700gp]						-
8	May use a material on all non-elemental spells. This effect mu 36709 gp]	st be appro		e game pro	-		Fin
Gra	avity Storm: Spell From the Library of Rabena	3411	0	1	Y	Y	1
1	When within one mile of the city of Rabena, the user has the o the spell "Gravity Strike", once per day.						
2	When cast, "Gravity Storm" causes 4 points of damage per lev			S a 20 seco			Fin
Co	ncentrated Eel Juice of Electrify This is concentrated from the power of deep Electric eels. If ap	3613	900	1	Y	Y	1 Fin
	Total Value of all items: 60	104+56212	-		1, once p 	ber day.	
RN	Damned Fairy LizardKing KatKiller					_	
	ENSIVE	Item ID	Value	Per Day		Permanent?	Count
	rring of Immunity to Fear, once per day	301	1375	1	Y	Y	
1	This earring will allow the bonded owner to cast Immunity To F	ear as per	the Knight	Ability, on	ce per da		1
Sm						ау	Fin
0.1	nall Bracer of Instant Arms: Autocast 3 x 1 pt Heals, once pe	313	480	3	Y	ay Y	-
1	nall Bracer of Instant Arms: Autocast 3 x 1 pt Heals, once pe This bracer will allow the bonded owner to Autocast a one poin			3		Y	Fin
1				3		Y	Fin 1
1	This bracer will allow the bonded owner to Autocast a one poin	t Heal on t 2759	hemselves 3250	3 s, three tim 1	es per da Y	Y ay. Y	Fin 1 Fin
1 Ara 1	This bracer will allow the bonded owner to Autocast a one poin achnadrake Scale (Elephant Hide, 1xpd) When worn by the bonded owner, allows the owner to cast Ele miliar with Dodge Blow, 1xpd	t Heal on t 2759	hemselves 3250	3 s, three tim 1	es per da Y	Y ay. Y	Fin 1 Fin 1
1 Ara 1	This bracer will allow the bonded owner to Autocast a one poin achnadrake Scale (Elephant Hide, 1xpd) When worn by the bonded owner, allows the owner to cast Ele miliar with Dodge Blow, 1xpd When with the bonded owner, this is a magical familiar.	t Heal on t 2759 p[hant Hide 2789	hemselves 3250 e as per th 3500	3 s, three tim 1 e DR 5 spe	es per da Y ell, once j	Y ay. Y per day.	Fin 1 Fin 1 Fin
1 Ara 1 Fai 1 2	This bracer will allow the bonded owner to Autocast a one poin achnadrake Scale (Elephant Hide, 1xpd) When worn by the bonded owner, allows the owner to cast Ele miliar with Dodge Blow, 1xpd When with the bonded owner, this is a magical familiar. The familiar can also perform a Dodge Blow as per the FT 7 al	t Heal on t 2759 p[hant Hide 2789 pility, once	hemselves 3250 e as per th 3500 per day.	3 s, three tim 1 e DR 5 spe	es per da Y ell, once j Y	Y ay. Y per day. Y	Fin 1 Fin 1 Fin 1 Fin
1 Ara 1 Fai 1 2	This bracer will allow the bonded owner to Autocast a one poin achnadrake Scale (Elephant Hide, 1xpd) When worn by the bonded owner, allows the owner to cast Ele miliar with Dodge Blow, 1xpd When with the bonded owner, this is a magical familiar. The familiar can also perform a Dodge Blow as per the FT 7 al Chainmail	t Heal on t 2759 p[hant Hide 2789 bility, once 35	hemselves 3250 e as per th 3500 per day. 25400	3 s, three tim 1 e DR 5 spe 1	es per da Y ell, once Y Y	Y ay. Y per day. Y	Fin 1 Fin 1 Fin 1
1 Ara 1 Fai 1 2	This bracer will allow the bonded owner to Autocast a one poin achnadrake Scale (Elephant Hide, 1xpd) When worn by the bonded owner, allows the owner to cast Ele miliar with Dodge Blow, 1xpd When with the bonded owner, this is a magical familiar. The familiar can also perform a Dodge Blow as per the FT 7 al	t Heal on t 2759 p[hant Hide 2789 bility, once 35	hemselves 3250 e as per th 3500 per day. 25400	3 s, three tim 1 e DR 5 spe 1	es per da Y ell, once Y Y	Y ay. Y per day. Y	Fin 1 Fin 1 Fin 1 Fin
1 Ara 1 Fai 1 2 +5 1	This bracer will allow the bonded owner to Autocast a one poin achnadrake Scale (Elephant Hide, 1xpd) When worn by the bonded owner, allows the owner to cast Ele miliar with Dodge Blow, 1xpd When with the bonded owner, this is a magical familiar. The familiar can also perform a Dodge Blow as per the FT 7 al Chainmail When worn by the bonded owner, this is a +5 chainmail armor	t Heal on t 2759 p[hant Hide 2789 bility, once 35	hemselves 3250 e as per th 3500 per day. 25400	3 s, three tim 1 e DR 5 spe 1	es per da Y ell, once Y Y	Y ay. Y per day. Y	Fin 1 Fin 1 Fin 1 Fin 1
1 Ara 1 Fai 1 2 +5 1	This bracer will allow the bonded owner to Autocast a one point achnadrake Scale (Elephant Hide, 1xpd) When worn by the bonded owner, allows the owner to cast Ele miliar with Dodge Blow, 1xpd When with the bonded owner, this is a magical familiar. The familiar can also perform a Dodge Blow as per the FT 7 al Chainmail When worn by the bonded owner, this is a +5 chainmail armor forms of physical atttack.	t Heal on t 2759 p[hant Hide 2789 bility, once 35 which pro 3661	hemselves 3250 e as per th 3500 per day. 25400 vides seve 5000	3 s, three tim 1 e DR 5 spe 1 n points of 1	es per da Y ell, once Y f armor as Y	Y ay. Y per day. Y Y gainst all	Fin 1 Fin 1 Fin 1 Fin 1 Fin



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2 RN Damned Fairy LizardKing KatKiller

HEALING		Ite	n ID	Value	Per Day	Magic?	Permanent?	Count
Get Out Of Death Fre	ee - Life Spark	28	853	500	0	Y	Y	1
1 When invoked, th	his card will allow the use	to cast Life Spark as pe	r the C	L 6 spell,	one time o	nly.		Fin
20 Point Healing Bea	id, 6xpd		77	14400	6	Y	Y	1
 When invoked by day. 	the bonded owner, this i	tem provides twenty poin	ts of He	ealing as	per the CL	1 spell, s	six times per	Fin
Ranger Herbs: Athel	as, 1xpd	30	59	2500	1	Y	Y	1
1 When invoked by once per day.	the bonded owner, this i	tem allows the user to ca	st Rang	ger Herbs	: Athelas a	s per the	RN 6 spell,	Fin
KNOWLEDGE		Ite	n ID	Value	Per Day	Magic?	Permanent?	Coun
Necklace of Speak W	/ith Spiders, once per day	/ 2	296	360	1	Y	Y	1
1 This necklace wil Animals, once pe	I allow the bonded owner er day.	to Speak withall types of	Spider	s as per t	he Ranger	ability Sp	peak With	Fin
Wand of Detect Trap	s, once per day	;	803	700	1	Y	Y	2
1 This wand will all	ow the bonded owner to I	Detect Traps as per the T	hief ab	ility, once	per day.			Fin
MISC		Ite	n ID	Value	Per Day	Magic?	Permanent?	Coun
Ring of Thieves Touc	h, once per day	;	804	700	1	Y	Y	2
1 This ring will allow	w the bonded owner to ex	ecute a Thieves Touch a	s per th	ne Thief a	bility, once	per day.		Fin
	tod	3	372	7800		Y	Y	1
Psionic Circle, unlimi	leu					•		
	e bonded owner, this circ				per the MU		once every 5	Fin
1 When worn by th seconds.		let allows the user to cas				6 spell, o	once every 5 Permanent?	
1 When worn by th seconds.	e bonded owner, this circ	let allows the user to cas	t Teleki	nesis as		6 spell, o	-	
 When worn by th seconds. DFFENSIVE Eyeglass of Pick Loc 	e bonded owner, this circ	let allows the user to cas Ite	t Teleki m ID 302	inesis as <i>Value</i> 700	Per Day 1	6 spell, 6 <i>Magic?</i> Y	Permanent? Y	Coun
 When worn by th seconds. DFFENSIVE Eyeglass of Pick Loc 	e bonded owner, this circ <mark>k, once per day</mark> lasses will allow the bond	let allows the user to cas Ite ed owner to pick one loc	t Teleki m ID 302	inesis as <i>Value</i> 700	Per Day 1	6 spell, 6 <i>Magic?</i> Y	Permanent? Y	Cour 2
 When worn by th seconds. DFFENSIVE Eyeglass of Pick Loc 1 This pair of eyegl +5 Bow Of Ranger Av 	e bonded owner, this circ <mark>k, once per day</mark> lasses will allow the bond	let allows the user to cas <i>Ite</i> ed owner to pick one loci 2	t Teleki m ID 302 k as pel	inesis as j <i>Value</i> 700 r the Thie	Per Day 1	6 spell, 6 <i>Magic?</i> Y ce per da	Permanent? Y ay.	Cour 2 Fin
 When worn by th seconds. DFFENSIVE Eyeglass of Pick Loc 1 This pair of eyegl +5 Bow Of Ranger Ar 1 When used by th 	e bonded owner, this circ k, once per day lasses will allow the bond wesomeness	let allows the user to cas <i>Ite</i> ed owner to pick one loc 2 +5 magic bow.	t Teleki m ID 302 x as per 788	<i>Value</i> 700 r the Thie 36800	<i>Per Day</i> 1 f ability, on	6 spell, 6 <i>Magic?</i> Y ce per da	Permanent? Y ay.	Cour 2 Fin
 When worn by th seconds. DFFENSIVE Eyeglass of Pick Loc This pair of eyegl +5 Bow Of Ranger Av When used by th It also has the ab 	e bonded owner, this circ k, once per day lasses will allow the bond wesomeness e bonded owner this is a	let allows the user to cas <i>Ite</i> ed owner to pick one lock +5 magic bow. as per the RN 5 ability, or	t Teleki m ID 302 K as per 788 ace eve	<i>Value</i> 700 r the Thie 36800 ery 5 seco	<i>Per Day</i> 1 f ability, on nds.	6 spell, 6 <i>Magic?</i> Y ce per da	Permanent? Y ay.	Cour 2 Fin
 When worn by th seconds. DFFENSIVE Eyeglass of Pick Loc This pair of eyegl +5 Bow Of Ranger Av When used by th It also has the ab 	e bonded owner, this circ k, once per day lasses will allow the bond wesomeness e bonded owner this is a vility to fire a Long Arrow a	let allows the user to cas <i>Ite</i> ed owner to pick one lock +5 magic bow. as per the RN 5 ability, or	t Teleki m ID 302 K as per 788 ace eve	<i>Value</i> 700 r the Thie 36800 ery 5 seco	<i>Per Day</i> 1 f ability, on nds.	6 spell, 6 <i>Magic?</i> Y ce per da	Permanent? Y ay.	Cour 2 Fin 1
 When worn by the seconds. DFFENSIVE Eyeglass of Pick Locd This pair of eyeglet +5 Bow Of Ranger And When used by the It also has the abdition of the second second	e bonded owner, this circ k, once per day lasses will allow the bond wesomeness e bonded owner this is a vility to fire a Long Arrow a	let allows the user to cas <i>Ite</i> ed owner to pick one lock +5 magic bow. as per the RN 5 ability, or as per the RN 3 ability, or	t Teleki m ID 302 x as per 788 nce eve pnce ev	<i>Value</i> 700 r the Thie 36800 ery 5 seco very 5 seco	<i>Per Day</i> 1 f ability, on nds.	6 spell, 6 <i>Magic?</i> Y ce per da Y	Permanent? Y ay. Y	Cour 2 Fin 1
 When worn by th seconds. OFFENSIVE Eyeglass of Pick Loc 1 This pair of eyegl +5 Bow Of Ranger Ar 1 When used by th 2 It also has the ab 3 It also has the ab +5 Melee Weapon 	e bonded owner, this circ k, once per day lasses will allow the bond wesomeness e bonded owner this is a sility to fire a Long Arrow a sility to fire a Target Arrow r the bonded owner, this is	let allows the user to cas <i>Ite</i> ed owner to pick one lock +5 magic bow. as per the RN 5 ability, or as per the RN 3 ability, or s a +5 melee weapon.	t Teleki m ID 302 x as per 788 nce eve pnce ev	<i>Value</i> 700 r the Thie 36800 ery 5 seco very 5 seco	<i>Per Day</i> 1 f ability, on nds.	6 spell, 6 <i>Magic?</i> Y ce per da Y	Permanent? Y ay. Y	Cour 2 Fin 1 Fin 1
 When worn by th seconds. OFFENSIVE Eyeglass of Pick Loc This pair of eyegl +5 Bow Of Ranger Av When used by th It also has the ab It also has the ab Helee Weapon When wielded by Oil of Weapon Improvision 	e bonded owner, this circ k, once per day lasses will allow the bond wesomeness e bonded owner this is a sility to fire a Long Arrow a sility to fire a Target Arrow r the bonded owner, this is	let allows the user to cas <i>Ite</i> ed owner to pick one lock +5 magic bow. as per the RN 5 ability, or as per the RN 3 ability, or s a +5 melee weapon.	t Teleki m ID 302 c as per 788 ace eve pace eve 7	Value 700 r the Thie 36800 ery 5 seco 20000 5280	<i>Per Day</i> 1 f ability, on nds. ronds.	6 spell, v Magic? Y ce per da Y Y	Permanent? Y ay. Y Y	Cour 2 Fin 1 Fin 1 Fin
 When worn by th seconds. DFFENSIVE Eyeglass of Pick Loc This pair of eyegl +5 Bow Of Ranger Av When used by th It also has the ab It also has the ab It also has the ab Helee Weapon When wielded by Oil of Weapon Impro When applied to 	e bonded owner, this circ k, once per day lasses will allow the bond wesomeness e bonded owner this is a wility to fire a Long Arrow a wility to fire a Target Arrow r the bonded owner, this is vement: +3 to +4 the blade of a single +3 v	let allows the user to cas <i>Ite</i> ed owner to pick one lock +5 magic bow. as per the RN 5 ability, or as per the RN 3 ability, or s a +5 melee weapon. yeapon, that weapon is p	t Teleki m ID 302 c as per 788 ace eve pace eve 7	Value 700 r the Thie 36800 ery 5 seco 20000 5280	<i>Per Day</i> 1 f ability, on nds. ronds.	6 spell, v Magic? Y ce per da Y Y	Permanent? Y ay. Y Y	Cour 2 Fin 1 Fin 1 Fin
 When worn by th seconds. OFFENSIVE Eyeglass of Pick Loc This pair of eyegl +5 Bow Of Ranger Av When used by th It also has the ab It also has the ab It also has the ab Mene Weapon When wielded by Oil of Weapon Impro When applied to only. Oil of Weapon Impro 	e bonded owner, this circ k, once per day lasses will allow the bond wesomeness e bonded owner this is a wility to fire a Long Arrow a wility to fire a Target Arrow r the bonded owner, this is vement: +3 to +4 the blade of a single +3 v	let allows the user to cas <i>Ite</i> ed owner to pick one lock +5 magic bow. as per the RN 5 ability, or as per the RN 3 ability, or s a +5 melee weapon. <i>y</i> eapon, that weapon is p	t Teleki m ID 302 x as per 788 ace eve pace eve 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7	Value 700 r the Thie 36800 ory 5 seco 20000 5280 ently upgra 14080	Per Day 1 f ability, on nds. nonds.	6 spell, v Magic? Y ce per da Y Y Y 4 weapor	Permanent? Y ay. Y Y n, one time N	Coun 2 Fin 1 Fin 1 Fin 1 Fin
 When worn by th seconds. OFFENSIVE Eyeglass of Pick Loc This pair of eyegl +5 Bow Of Ranger Av When used by th It also has the ab It also has the ab It also has the ab Helee Weapon When wielded by Oil of Weapon Impro When applied to only. Oil of Weapon Impro When applied to 	e bonded owner, this circ k, once per day lasses will allow the bond wesomeness e bonded owner this is a wility to fire a Long Arrow a wility to fire a Target Arrow r the bonded owner, this is vement: +3 to +4 the blade of a single +3 v vement: +4 to +5	let allows the user to cas //te. ed owner to pick one lock +5 magic bow. as per the RN 5 ability, or as per the RN 3 ability, s a +5 melee weapon. //eapon, that weapon is p	t Teleki m ID 302 x as per 788 ace eve pace eve 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7	Value 700 r the Thie 36800 ory 5 seco 20000 5280 ently upgra 14080	Per Day 1 f ability, on nds. onds. aded to a +	6 spell, v Y ce per da Y Y 4 weapor Y 5 weapor	Permanent? Y ay. Y Y n, one time N	Coun 2 Fin 1 Fin 1 Fin 1 Fin
 When worn by the seconds. OFFENSIVE Eyeglass of Pick Loc This pair of eyeglet +5 Bow Of Ranger Avis When used by the It also has the abis 3 It also has the abis +5 Melee Weapon When wielded by Oil of Weapon Improving When applied to only. Oil of Weapon Improving When applied to only. 	e bonded owner, this circ k, once per day lasses will allow the bond wesomeness e bonded owner this is a wility to fire a Long Arrow a wility to fire a Target Arrow r the bonded owner, this is vement: +3 to +4 the blade of a single +3 v vement: +4 to +5 the blade of a single +4 v	let allows the user to cas <i>Ite</i> ed owner to pick one lock +5 magic bow. as per the RN 5 ability, or as per the RN 3 ability, or as per the RN 3 ability, or as a +5 melee weapon. yeapon, that weapon is p <i>Ite</i>	t Teleki m ID 302 c as per 788 ace eve once ev 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7 7	Value 700 r the Thie 36800 ery 5 seco 20000 5280 ently upgra 14080 ently upgra	Per Day 1 f ability, on nds. onds. aded to a +	6 spell, v Y ce per da Y Y 4 weapor Y 5 weapor	Permanent? Y ay. Y Y N n, one time N n, one time	Coun 2 Fin 1 Fin 1 Fin 1 Fin



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3 KN Sir Aminor Gyles

	Sil Ammor Gyles						
	ENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Ne	t Of Spell Defense	1557	6000	1	Y	Y	1
1	When invoked by the bonded owner, allows the user to cast a	a Spell Defe	nse as per	the MU sp	ell, once	per day.	Fin
+5	Plate Mail	3295	26500		Y	Y	1
1	When worn by the bonded owner, this is +5 Plate Mail.						Fin
HEA	LING	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 F	Pt Healing, 6xpd	2400	1440	6	Y	Y	1
1	When invoked by the bonded owner, this item provides 2 poin	nts of Healin	ig as per th	ne CL 1 sp	ell, six tin	nes per day.	Fin
2 F	Point Healing, 1xpd	2934	240	1	Y	Y	3
1	When invoked by the bonded owner, the user will able to cast day.	2 Points of	Healing a	s per the C	L 1 spell	, once per	Fin
MIS	C	Item ID	Value	Per Day	Magic?	Permanent?	Count
An	cient Kairyn	941	11000	1	Y	Y	1
1	When invoked by the bonded owner, casts the spell FORSEE	as per the	Cleric spe	II, once pei	r day.		
2	In addition, can cast GALE as per the Druid spell, once per da	ay.					
3	In addition, can cast 12 points of ELEMENTAL PROTECTION	as per the	Druid's sp	ell, one tin	ne per da	у.	
4	In addition, can cast 12 points of Strike - either Earth, Fire, Ice	e, or Lightni	ng - once p	per day.			
5	In addition, can cast either - a DRAGON HIDE as per the DR spell - once per day.	spell OR a	POLYMOF	RPH, Level	10 as pe	er the MU	Fin
Rir	ng of Spell Storing, 10th Level	1558	10000	1	Y	Y	1
1	When worn by the bonded owner, this ring allows the user to once per day.	store any or	ne spell up	to 10th lev	/el; can b	e stored	Fin
Rir	ng Of Illusion	1816	100	6	Y	1	1
1	Allows the user to put up each of the 4 auras (Red, Blue, Yell	ow, White) f	for 1 hour e	each per d	ay		
2	Aura can only be dispelled by the user.				-		
3	Each aura takes 5 seconds to cast.						
4	This item is permabonded to the owner.						Fin
OFF	ENSIVE	Item ID	Value	Per Dav	Magic?	Permanent?	Count
	eath of Blade Sharp +1	591	1200	2	Y	Y	1
1	When invoked by the bonded owner, adds +1 to any mundand Sharp" twice per day.				er Ability	"Blade	Fin
+3	Knightly Sword Upgraded to +4 2xpd	1556	17200	2	Y	Y	1
1	When wielded by the bonded owner, this +3 magic Knightly S twice per day.	word has be	een upgrad	ded so that	it now ca	an do +4	Fin
То	mmygun Of The Don	1815	29000	4	Y	Y	1
1	May only be carried by the current Godfather of the Don.						
2	If the number of Followers Of The Don ever drops below 20, t of followers are back up to 20.	hen the gun	teleports	back to the	e Don unt	il the number	
3	To activate the Tommy Gun, it must be fired (an arrow must b the Don yous Bum.	e fired from	it) each da	ay while sa	ying Thi	s ones from	
4	The Tommygun has a permanent Mental Signal (MU 5) with t the Gun is ever more than 10 feet from them.	he bonded o	owner. Thi	s will warn	the bond	ed owner if	
5	The bonded owner can cast an Autocast Deadeye, 20 points, spell cast at level 10 - 4 times a day.					er the MU 1	
6	The Tommygun allows the bonded owner to perform a Kip as				-		
7	The Tommygun allows the bonded owner to perform a Battlef levels, once per day.	ever at the	PCs level	as per the	FT ability	y at variable	Fin



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3 KN Sir Aminor Gyles

OFFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Dice of 2 Point Elemental Flare, 1xpd	2175	480	1	Y	Y	1
1 When invoked by the bonded owner, this pair of dice wil cas is per the user's choice, but it must be specified at the time		emental Fl	are, once p	oer day. T	he element	
2 This item may be upgraded to a maximum of 20 points of d point increment costs 530 gp.	amage, in incl	rements of	f 2 points. E	Each addi	tional 2	Fin
30 Point Fire Ball, 1xpd	2845	9600	1	Y	Y	1
1 When invoked by the bonded owner, this item will allow the cast at level 10, once per day.	user to cast a	1 30 point F	Fireball as	per the M	U 5 spell	Fin
+5 Sword	2958	14400		Y	Y	1
1 When wielded by the bonded owner, this is a +5 magic swo	ord.					Fin
Amulet of Desh-Truction	3296	5000		Y	N	1
1 When invoked, this amulet will allow the user to cast the gly only.	/ph Desh as p	er the CL 4	4 spell cast	t at level 8	3, one time	Fin
POINTS	Item ID	Value	Per Day	Magic?	Permanent?	Count
1 Spell Point crystal	923	50		Y	Ν	2
1 Spell point crystal, 1 point, one time only.						Fin
4 Point Spell Points Generator, 6xpd	2399	9600	6	Y	Y	1
1 When invoked by the bonded owner, this item provides 4 sp per day.	oell, ability, co	urage, mo	nk, or rene	wal points	s, six times	Fin
10 Ability Points Generator, 6xpd	116	24000	6	Y	Y	2
 When invoked by the bonded owner, this item provides ten day. 	addition spell	or ability p	oints to the	e user, six	times per	Fin
Total Value of all items:	190340+2262	5 gold	21	2965		
CL Guinness						
DEFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Ring of Conceal Self +2	1073	280	1	Y	Y	1
1 When worn by the bonded owner, this ring allows the user t day.	to cast Concea	al Self +2 a	as per the T	ΓH ability	once per	Fin
Total Value of all items:	280+0					
MK Cristoff Treywood						
DEFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Pin of Auto-Activate Awaken, once per day	691	1800	1	Y		1
1 When worn by the bonded owner, will autocast the spell Aw unconscious.	vaken on the w	earer whe	enever they	unwilling	ly go	Fin
Tooth of Death, 1xpd	2566	2700	1	Y	Y	1
1 When invoked by the bonded owner, this item will allow the once per day.	user to perfor	m a Life S	Support as p	per the M	KS 8 ability,	Fin
+5 Ring of Protection	47			.,		
0	47	25000		Y	Y	1
1 When worn by the bonded owner, this is a +5 Ring of Prote			e points of			1 Fin

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6 MK Cristoff Treywood

ПЕА	LING	Item ID	Value	Per Day	Magic?	Permanent?	Count
Sc	roll of Life Spark	259	400	-	Ŷ	Ν	2
1	When read, this scroll casts the spell Life Spark on the intend	ed target, or	nce.				Fin
Po	tion of Neutralize Poison	240	100		Y	Ν	1
1	When consumed, casts the spell Neutralize Poison on the us	er.					Fin
Po	tion of Healing, 8 pts	241	96		Y		1
1	When consumed, provides 6 points of Healing to the user, on	ce.					Fin
15	Points of Fighter Regen in Combat	243	1500		Y	Y	1
1	When invoked by the bonded owner, allows the user to perforper the Fighter ability, once per day.	m a total of	15 points (of Fighters	Regen Ir	n Combat as	Fin
12	Point Heal (opd)	1370	1440	1	Y	Y	2
1	When invoked by the bonded orner, provides 12 points of hea	lling, once p	er day.				Fin
Flo	ower Of Avalon - Yellow	2098	240		Y	Ν	1
1	When inhaled with intent, this is a Yellow Flower of Avalon, as to 20 points of healing.	s per the DR	8 spell, o	ne time on	ly. This w	vill provide up	Fin
2	Points Healing, 1xpd, innate	2315	264	1	Y	Y	1
1	When invoked by the bonded owner, this item performs 2 point	nts of Healin	g as per th	ne CL 1 sp	ell, once	per day.	
2	This item is innate an cannot be sold, traded, lost, or given av	vay.					Fin
		Itom ID	Value	Dor Dov	Magia?	Permanent?	Count
KNC	DWLEDGE	Item ID	value	Fei Day	Mayic?	r ennanent?	Count
	m of Mental Signal	745	1150	1	Ŷ	Y	1
		745	1150	1	Ŷ		
lte 1	m of Mental Signal	745	1150	1	Ŷ		1
lte 1	m of Mental Signal When worn by the bonded owner, allows the user to cast the	745 spell Mental 766	1150 Signal, or Zero	1 nce per day	Y /. N	Y Y	1 Fin
lte 1 Bo 1	m of Mental Signal When worn by the bonded owner, allows the user to cast the lok of Glyphs	745 spell Mental 766	1150 Signal, or Zero	1 nce per day	Y /. N	Y Y	1 <i>Fin</i> 1
lte 1 Bo 1	m of Mental Signal When worn by the bonded owner, allows the user to cast the tok of Glyphs This book contains the complete list of common Glyphs, and	745 spell Mental 766 all associate 886	1150 Signal, or Zero d informat 1100	1 ice per day ioin regard	Y /. N ling each	Y Y Glyph.	1 Fin 1 Fin
lte 1 Bc 1 Ey	m of Mental Signal When worn by the bonded owner, allows the user to cast the tok of Glyphs This book contains the complete list of common Glyphs, and e Of The Beast When invoked by the bonded owner, casts a Wathit as per th	745 spell Mental 766 all associate 886	1150 Signal, or Zero d informat 1100	1 ice per day ioin regarc 1 er day.	Y N ling each Y	Y Y Glyph.	1 Fin 1 Fin 1 Fin
Ite 1 Bc 1 Ey 1 MIS	m of Mental Signal When worn by the bonded owner, allows the user to cast the tok of Glyphs This book contains the complete list of common Glyphs, and e Of The Beast When invoked by the bonded owner, casts a Wathit as per th	745 spell Mental 766 all associate 886 e Ranger sp	1150 Signal, or Zero ed informat 1100 ell, once p	1 ice per day ioin regarc 1 er day.	Y N ling each Y	Y Y Glyph. Y	1 Fin 1 Fin 1 Fin
Ite 1 Bc 1 Ey 1 MIS	m of Mental Signal When worn by the bonded owner, allows the user to cast the tok of Glyphs This book contains the complete list of common Glyphs, and the Of The Beast When invoked by the bonded owner, casts a Wathit as per th	745 spell Mental 766 all associate 886 e Ranger sp <i>Item ID</i> 292	1150 Signal, or Zero d informat 1100 ell, once p <i>Value</i> 1680	1 ice per day ioin regard 1 er day. <i>Per Day</i>	Y N ling each Y <i>Magic?</i> Y	Y Y Glyph. Y Permanent? N	1 Fin 1 Fin 1 Fin Count
Ite 1 Bo 1 Ey 1 MIS Se 1	m of Mental Signal When worn by the bonded owner, allows the user to cast the tok of Glyphs This book contains the complete list of common Glyphs, and e Of The Beast When invoked by the bonded owner, casts a Wathit as per th C at of Skeleton Keys, one for each class A-G, once	745 spell Mental 766 all associate 886 e Ranger sp <i>Item ID</i> 292	1150 Signal, or Zero d informat 1100 ell, once p <i>Value</i> 1680	1 ice per day ioin regard 1 er day. <i>Per Day</i>	Y N ling each Y <i>Magic?</i> Y	Y Y Glyph. Y Permanent? N	1 Fin 1 Fin Fin Count 1
Ite 1 Bo 1 Ey 1 MIS Se 1	m of Mental Signal When worn by the bonded owner, allows the user to cast the took of Glyphs This book contains the complete list of common Glyphs, and e Of The Beast When invoked by the bonded owner, casts a Wathit as per th C to of Skeleton Keys, one for each class A-G, once This is a mundane set of Skeleton Keys, which will allow the t	745 spell Mental 766 all associate 886 e Ranger sp <i>Item ID</i> 292 user to open 242	1150 Signal, or Zero d informat 1100 ell, once p <i>Value</i> 1680 a lock of o	1 ice per day ioin regard 1 er day. <i>Per Day</i>	Y N ling each Y <i>Magic?</i> Y - classes	Y Glyph. Y Permanent? N s A-G - once.	1 Fin 1 Fin 1 Fin Count 1 Fin
Ite 1 Bo 1 Ey 1 MIS Se 1 Ma 1	m of Mental Signal When worn by the bonded owner, allows the user to cast the ook of Glyphs This book contains the complete list of common Glyphs, and e Of The Beast When invoked by the bonded owner, casts a Wathit as per th C to of Skeleton Keys, one for each class A-G, once This is a mundane set of Skeleton Keys, which will allow the to ark of Bast (Friend of the Felanashai)	745 spell Mental 766 all associate 886 e Ranger sp <i>Item ID</i> 292 user to open 242	1150 Signal, or Zero d informat 1100 ell, once p <i>Value</i> 1680 a lock of o	1 ice per day ioin regard 1 er day. <i>Per Day</i>	Y N ling each Y <i>Magic?</i> Y - classes	Y Glyph. Y Permanent? N s A-G - once.	1 Fin 1 Fin 1 Fin 2 Count 1 Fin 1
Ite 1 Bo 1 Ey 1 MIS Se 1 Ma 1	m of Mental Signal When worn by the bonded owner, allows the user to cast the ook of Glyphs This book contains the complete list of common Glyphs, and the Of The Beast When invoked by the bonded owner, casts a Wathit as per th C to of Skeleton Keys, one for each class A-G, once This is a mundane set of Skeleton Keys, which will allow the of ark of Bast (Friend of the Felanashai) This mark indicates that the bearer is a Friend of the Felanas	745 spell Mental 766 all associate 886 e Ranger sp <i>Item ID</i> 292 user to open 242 hai. 636	1150 Signal, or Zero d informat 1100 ell, once p <i>Value</i> 1680 a lock of o 0	1 ice per day ioin regard 1 er day. <i>Per Day</i>	Y N ling each Y <i>Magic?</i> Y - classes	Y Glyph. Y Permanent? N s A-G - once.	1 Fin 1 Fin 1 Fin 1 Fin 1 Fin
Ite 1 Bo 1 Ey 1 MIS Se 1 Ma 1 Ad 1	m of Mental Signal When worn by the bonded owner, allows the user to cast the ook of Glyphs This book contains the complete list of common Glyphs, and e Of The Beast When invoked by the bonded owner, casts a Wathit as per th C to of Skeleton Keys, one for each class A-G, once This is a mundane set of Skeleton Keys, which will allow the to ark of Bast (Friend of the Felanashai) This mark indicates that the bearer is a Friend of the Felanas	745 spell Mental 766 all associate 886 e Ranger sp <i>Item ID</i> 292 user to open 242 hai. 636	1150 Signal, or Zero d informat 1100 ell, once p <i>Value</i> 1680 a lock of o 0	1 ice per day ioin regard 1 er day. <i>Per Day</i>	Y N ling each Y <i>Magic?</i> Y - classes	Y Glyph. Y Permanent? N s A-G - once.	1 Fin 1 Fin 1 Fin 1 Fin 1 Fin 1



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MIS	C	Item ID	Value	Per Dav	Magic?	Permanent?	Count
	inbow Lizard	2018	1000	1	Y	Y	1
1	When invoked by the bonded owner, this item generated one s	spell point, o	nce per d	lay.			
2	In addition, the lizard allows the bonded owner to wield elemen element (fire or ice or lightning or earth or no element) must be					e. Base	
3	The lizard embodies the ability to switch elements (fire or ice o	or lightning o	r earth or	no elemer	nt) once p	er day.	
4	Once an element is switched, it remains in effect for the rest of	f the day.					Fin
Flo	ower Of Avalon - Gray	2094	175	0	Υ	Ν	1
1	When inhaled with intent, this is a Gray Flower of Avalon, as p Calming.	er the DR 8	spell, one	e time only	. The effe	ct is Earth	Fin
Flo	ower Of Avalon - White	2095	175	0	Υ	Ν	1
1	When inhaled with intent, this is a White Flower of Avalon, as Awakening.	per the DR 8	spell, on	ne time only	y. The eff	ect is	Fin
Flo	ower Of Avalon - Green	2097	260		Y	Ν	1
1	When inhaled with intent, this is a Green Flower of Avalon, as Health.	per the DR 8	3 spell, or	ne time onl	y. The ef	fect is	Fin
Flo	ower Of Avalon - Black	2099	160		Y	Ν	1
1	When inhaled with intent, this is a Black Flower of Avalon, as p Purification.	per the DR 8	spell, on	e time only	v. The effe	ect is	Fin
Ma	ark Of Death	2913	0		Y	Y	1
1	This PC has been permanently Marked by the Avatar of the Pa creature s under death s control. You will be targeted first in ba						Fin
W	and of Greyhyde II, 1xpd	2931	1160	1	Υ	Y	1
1	When invoked by the bonded owner, this item will allow the us spell, once per day.	er to cast Pla	ant Seek	- Motherwo	ort as per	the DR 5	
2	Currently inactive - The owner can also perform a 10 point Res		•			•	
3	Currently inactive - The owner can also cast Shadows Of Conc per day.						
4	Currently inactive - The owner can also perform an Imporoived level 10, once per day.	I Concealed	Self as p	er the TH 8	3 ability p	erformed at	Fin
OFF	ENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Sc	roll of Electrify, 10 points	254	100		Y	Ν	1
1	When read, this scroll casts the spell Electrify for 10 points on	the user, on	ce.				Fin
Sc	roll of Electrify, 15 points	272	150		Υ	Ν	1
1	When read, casts the spell Electrify for 15 points worth of dam	age, once.					Fin
Ex	cellent Oil of Weapon Improvement	685	4500		Y		1
1	When used on a +2 magic edged weapon, this Oil will change	the item fror	n +2 to +	3.			Fin
Cr	ystal Ice Pommel	2021	7932		Y	Y	1
1	When wielded by the bonded owner, this pommel stone cause celestian crystal and wield ice damage. All damage done with	this weapon	is Crysta	I Ice magio).	e blue	
2	Will also cast SEEDS OF THE ELEMENT - ICE, 1 seed, 12 p	oints per the	ылк 6 sp	eii, once p	er day.		

3 The Seeds of the Elements may be raised to a total of 20 points at a cost of 100 per point.

4 Will also cast autocast ICE STRIKE 9 points per the DR 4 spell, once per day.

- 5 The Ice Strike can be increased to a total of 30 points at a cost of 120 per point.
- 6 Will also cast ELEMENTAL PROTECTION FIRE 6 points per the DR 3 spell, once per day.
- 7 The Elemental Protection can be increased to a total of 30 points at a cost of 200 per point.

Fin



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PC Item Details Report

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6 MK Cristoff Treywood

MR Cliston neywood						
OFFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Coun
Scythe Bullet, 1xpd	2568	1500	1	Y	Y	1
1 When invoked by the bonded owner, this item will allow the spell, once per day.	user to cast a	Lightbear	n - Starligh	t as per t	he DR 8	Fin
POINTS	Item ID	Value	Per Day	Magic?	Permanent?	Coun
1 Point Spell Point Crystal	701	500	1	Ŷ	Y	20
1 This is a one point spell point crystal, usable once only.						Fin
2 Point Spell Point Generator	960	1000	1	Y	Y	1
1 When invoked by the bonded owner, generates two spell po	oints, once per	day.				Fin
Flower Of Avalon - Blue	2096	450	0	Y	Ν	1
1 When inhaled with intent, this is a Blue Flower of Avalon, as AND it will restore 6 spell or ability points.	s per the DR 8	spell, one	e time only.	The effe	ct is Acuity	Fin
Total Value of all items:	69357+12742	gold	8	2099		
TH Turin						
DEFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Cour
Item of Thieve's Touch, once per day	382	700	1	Y	Y	1
1 When used by the bonded owner, will provide one additiona	al Thieve's Tou	ch one pe	er day.			Fin
+1 Leather Armour	403	1540		Y	Y	1
1 When worn by the bonded owner, this armor provides an ac	dition one poi	nt of prote	ection from	all forms	of damage.	Fin
Pin of Auto-activated Neutralize Poison, once per day	405	2000	1	Y	Y	1
 When worn by the bonded owner, this pin will Auto-activate wearer is affected by any form of Poison including a Kill Day 	the spell Neut					Fin
HEALING	Item ID	Value	Per Day	Magic?	Permanent?	Cour
Healing Potion, 6 Pts.	384	72	-	Ŷ	Ν	1
1 When consumed, provides 6 points of healing.						Fin
Healing Potion, 4 Pts.	388	48		Y	N	2
1 When consumed, provides 4 points of healing.						Fin
MISC	Item ID	Value	Per Day	Magic?	Permanent?	Cour
Employee of "The Brotherhood" (the Ninveh Thieves Guild)	387	0	,	N		1
1 You have joined The Brotherhood as a full member. The Br they are quite powerful. Refer to the Notes for more information		ne Thieve'	s Guild of t	he city of	Ninveh, and	
2 The Guild fees are 20 gp per level per game - payable to the	e GM and note	ed on your	Gamer Fo	orm.		
3 You have become an EMPLOYEE of The Brotherhood. If ye after each game, you will be paid a fee of 20 gp per level. In Gamer form.	ou provide relendicate that yo	vant, impo u have rep	ortant infor	mation to e Guild o	the GM n your	Fin
Total Value of all items:	4408+2223	gold		6631		
MU SeaDawn Tempest						
DEFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Cour
Ring of Protection +2	822	4500		Y	Y	1
	022	4000		1	I	•



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8 MU SeaDawn Tempest

DEFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Pin of Concentration	823	3000	1	Y	Y	1
1 When worn by the bonded owner, this item casts Concentr	ation as per the	e MU spell	, once per	day.		Fin
Phase Out	2863	195		Y	Ν	1
1 When invoked, allows the user to cast a Pahse Out as per	the MU 4 spell,	one time	only. A wh	nite flag is	required.	Fin
+4 Ring of Protection	3209	13500		Y	Y	1
1 When worn by the bonded owner, this ring provides an add damage.	itional 4 points	of protect	ions from a	all forms	of physical	Fin
HEALING	Item ID	Value	Per Day	Magic?	Permanent?	Count
Bracer Of Arms	137	480	6	Y	Y	1
1 When wielded by the bonded owner, allows the user to cas seconds to cast, and six seconds must pass between uses		eal, six tin	nes per da	y. It requi	res 6	Fin
Bead of Fighter's Regen: 20 points	138	1800	1	Y	Y	1
1 When worn by the bonded owner, this bead will allow the u per the fighter ability, once per day.	ser to perform a	a total of 2	20 points o	f Fighters	Regen, as	Fin
Gem Of Life Spark	809	400	1	Y	Ν	1
1 When invokes, casts the Clerical spell Life Spark, once onl	у.					Fin
KNOWLEDGE	Item ID	Value	Per Day	-	Permanent?	
Book Of Heraldic Lore	1052	400	1	Y	Y	1
1 When invoked by the bonded owner, this item allows the owner.	wner to cast He	raldic Lor	e as per th	e KN abi	lity, once per	Fin
MISC	Item ID	Value	Per Day	-	Permanent?	Count
Rainbow Lizard	802	800	1	Y	Y	1
1 When invoked by the bonded owner, this item acts as a 1 p	•				1 T h	5 1
2 May add one Elemental damage type (Earth, Fire, Ice, or L bonded owner can change the element type (Earth, Fire, Ic damage will be magical.						Fin
Locket of Double Effect	825	1900	1	Y	Y	1
1 When worn by the bonded owner, this item casts Double E	ffect as per the	MU spell,	, once per	day.		Fin
Friend of the Shadows	2862	0				1
1 This PC helped the Shadow Thief save the city by taking the the Shadow!	e Shadow Pea	rl away, a	nd is thus	deemed	a Friend of	Fin
Bead of Autocast, 4xpd	2876	10800	4	Y	Y	4
1 When invoked by the bonded owner, this bead will allow the per day.	e user to cast A	utocast a	s per the N	/IU 7 spel	l, four times	Fin
OFFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Ring of Autocast	824	2500	1	Ŷ	Y	1
1 When worn by the bonded owner, this item casts Autocast	as per the MU	spell, onc	e per day.			Fin
Oil of Weapon Improvement" +1 to +2	2877	2640		Y	N	1
 When applied to any +1 magic weapon, the damage bonus 			nanently ris			Fin
time only.	·		-			



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8 MU SeaDawn Tempest

 OFFENSIVE +4 Sword 1 When wielded by the bonded owner, this is a +4 magic sword. 		Item ID 3210 sword	Fundo		<i>Magic?</i> Y	Permanent? Y	Count 1 Fin
	Total Value of all items:	86115+1702	5 gold	10	3140		
FT Kiurk							
DEFENSIVE		Item ID	Value	Per Day	Magic?	Permanent?	Count
Chainmail		487	4900		Y	Y	1

Chainmail		487	4900		Y	Y	1
1 This is a mundane set of	f Chainmail.						
2 This chainmail was upg	raded to +2 in the game 2004-04-	05.					Fin
Boots of Kip		491	1300	1	Y	Y	1
1 When worn by the bond	ed owner, will do a KIP as per the	Monk ability, on	ice per da	у.			Fin
+1 Ring of Protection		647	1500		Y	Y	1
1 When worn by the bond Cat II.	ed owner, this ring provides an ad	ldition one point	of protect	ion from al	l forms o	f damage.	Fin
HEALING		Item ID	Value	Per Day	Magic?	Permanent?	Cou
Scroll of Neutralize Disease	, once	348	100		Y	Ν	1
1 When read aloud, this s	croll will cast a Neutralize Disease	e as per the Cler	ic spell, o	nce.			Fin
Scroll of Neutralize Poison,	once	349	100		Y	Ν	1
1 When read aloud, this s	croll will cast a Neutralize Poison	as per the Cleric	spell, on	ce.			Fin
6 Points Innate Healing, opo	1	1595	792	1	Y	Y	1
1 When invoked by the bo	onded owner, provides 6 points of	Healing as per t	he CL spe	ell, once pe	er day.		
2 This item is innate, and	can never be lost, sold, traded, st	olen, or destroye	ed.				Fin
KNOWLEDGE		Item ID	Value	Per Day	Magic?	Permanent?	Сог
Chuckles, Gargoyle Figurine	9	483	850	1	Y	Y	1
, U	ne will answer one question within ID LORE, LEGEND LORE ON PE	0	0 (0		, ,	Fin
MISC		Item ID	Value	Per Day	Magic?	Permanent?	Сог
Spring Water, Innate, opd		1630	440	1	Y	Y	1
1 When invoked by the bo	onded owner, allows the user to c	ast Spring Wate	r as per th	ne DR spel	l, once pe	er day.	
2 This item is innate, and	can never be lost, sold, traded, st	olen, or destroye	ed.				Fin
OFFENSIVE		Item ID	Value	Per Day	Magic?	Permanent?	Соц
+1 Magic Bow		340	1200		Y	Y	1
1 Add +1 magic damage t	to all missle weapons when fired b	by the bonded ov	vner.				Fin
Gauntlet of Strang Arm +2,	1xpd	2121	630	1	Y	Y	1
 When worn by the bond L4, once per day. 	ed owner, this gauntlet allows the	user to cast Stro	ong Arm I	-2 as per th	ne MU 2 s	spell cast at	Fin
+2 Spear		1629	3600		Y	Y	2
1 When wielded by the bo	onded owner, this is a +2 magic sp	pear.					Fin
	Total Value of all items:	19012+436 g	old	1	9448		



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DEFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Chainmail	563	400		Ν		1
<i>1</i> This is a suit of mundane Chainmail.						Fin
+3 Ring Of Protection	1210	4500		Y	Y	1
 When worn by the bonded owner, this item provides a damage. 	n additional 3 points	of protec	tion from a	II forms o	of melee	Fin
Scroll of Tree Shift	1695	130		Y	Ν	1
1 When invoked, casts a Tree Shift as per the DR spell,	one time only.					Fin
Bottle Of Life Support, 1xpd	2036	2700	1	Y	Y	1
1 When invoked by the bonded owner, this item allows to once per day.	the user to perform a	a Life Sup	port as per	the MK	8 ability,	Fin
Harmonica Of 10 Point Wrath, 1xpd	2234	1050	1	Y	Y	1
 Allows the bonded owner to cast a 10 point Wrath as or to The Songlord. 			-			
2 This item may be upgraded to a maximum of 20 point damage done.	s of damage by sper	nding 50 ູ	gp per addi	tional poi	nt of	Fin
Bead of Evasion, 1xpd	2255	4000	1	Y	Y	1
1 When wielded by the bonded owner, this item allows t per day.	he user to perform a	an Evade	as per the	MMK 7 a	bility, once	Fin
HEALING	Item ID	Value	Per Day	Magic?	Permanent?	Count
10 Point Spell Point Battery	559	4500	1	Y	Y	3
1 When used by the bonded owner, will store up to 10 s	pell points of any typ	be. Discha	argeable or	nce per d	ay.	Fin
Item of Life Spark	1163	400		Y	Ν	4
1 When invoked by a user of at least 4th level, this item	will cast Life Spark	as per the	e CL spell,	one time	only.	Fin
KNOWLEDGE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Supernatural Wathit, 1xpd	1580	1200	1	Y	Y	1
1 When wielded by the bonded owner, allows the user to per day.	o perform a Superna	atural Wat	hit as per t	he KN at	oility, once	Fin
MISC	Item ID	Value	Per Day	Magic?	Permanent?	Count
Item of Mist Bridge	1218	130		Y	Ν	2
1 When invoked, allows the user to cast a Mist Bridge a	s per the DR spell, c	one time c	only.			Fin
Scale of Water Breathing	1222	100		Y	Ν	6
1 When invoked, allows the user to breather underwater	r for 5 minutes or on	e combat	, one time (only.		Fin
Ranger Herb, Any, innate, 1xpd	2539	3586	1	Y	Y	1
1 This innate ability will allow the user to perform a Range	gers Herb, Any as pe	er the RN	6 ability, o	nce per c	lay.	Fin
Pin of Autocast, 2xpd	3128	6000	2	Y	Y	1
 When invoked by the bonded owner, this item allows t day. 	the user to cast an A	utocast a	s per the N	1U 7 spel	ll, twice per	Fin
Changed to a Female	3299	0		Y	Y	1
 This PC was permanently transformed into a female. 			10 curse i			Fin
Polymorph Other in order to effect this change.						



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12 CL Nicolin Black

6 Point No Defense (once) 1211 325 Y N 1 1 When wielded, allows the user to swing 6 points of No Defense damage, one time only. Fin +3 Sword 1921 7500 Y Y 1 1 When wielded, allows the user to swing 6 points of No Defense damage, one time only. Fin Fin +3 Sword 1921 7500 Y Y 1 1 When wielded by the bonded owner, this is a +3 magic sword. Fin Fin POINTS Item ID Value Per Day Magic? Permentert Co 1 Provides one additional spell point to the creature holding the crystal when it is invoked, one time only. Fin 2 Provides one additional spell point, one time only. Fin 1 When invoked, this crystal provides 1 spell point, one time only. Fin 1 Total Value of all items: 51601+2168 gold 53769 FT Jayne Item ID Value Per Day Magic? Permanent? Co 4 Point Healing Potion 2300 48 Y 1 1 1 When invoked by the bonded owner, this ite	CL	NICOIIII BIACK							
1 When wielded, allows the user to swing 6 points of No Defense damage, one time only. Fin -3 Sword 1921 7500 Y Y 1 1 When wielded by the bonded owner, this is a +3 magic sword. Imm ID Value Per Day Magic? Permanent? Co. 1 Point Spell Point Crystal 655 50 1 Y 4 1 Provides one additional spell point to the creature holding the crystal when it is invoked, one time only. Fin Spell or Ability Point Crystal 1016 50 Y N 81 7 When invoked, this crystal provides 1 spell point, one time only. Fin Fin 4 7 Total Value of all items: 51601+2168 gold 53769 N 81 7 When invoked, this crystal provides 4 points of healing, one time only. Fin 4 7 N 1 4 Point Healing Potion 2050 960 1 Y 1 1 4 Point Point Crystal 2050 960 1 Y 1 1 4 Point Point Crystal 2050 960 1	OFF	ENSIVE		Item ID	Value	Per Day	Magic?	Permanent?	Cou
+3 Sword 1921 7500 Y Y 1 1 When wielded by the bonded owner, this is a +3 magic sword. Fin POINTS Item ID Value Per Day Magic? Permanent? Cc 1 Point Spell Point Crystal 655 50 1 Y 4 1 Provides one additional spell point to the creature holding the drystal when it is invoked, one time only. Fin Spell or Ability Point Crystal 1016 50 Y N 81 1 When invoked, this crystal provides 1 spell point, one time only. Fin Fin 53769 FT Jayne Item ID Value Per Day Magic? Permanent? Cc 4 Point Healing Potion 2030 48 Y N 1 1 When consumed, this potion provides 4 points of healing, one time only. Fin - Fin 4 Point Healing Potion 2050 960 1 Y 1 1 When consumed, this potion provides 4 points of healing, one time only. Fin - - 1 When worked by the	6 F	Point No Defense (once))	1211	325		Y	Ν	1
1 When wielded by the bonded owner, this is a +3 magic sword. Fin POINTS Item ID Value Per Day Magic? Permanent? Co. 1 Point Spell Point Crystal 655 50 1 Y 4 1 Provides one additional spell point to the creature holding the crystal when it is invoked, one time only. Fin Spell or Ability Point Crystal 1016 50 Y N 81 1 When invoked, this crystal provides 1 spell point, one time only. Fin Fin Fin Total Value of all items: 51601+2168 gold 53769 FT Jayne HEALING Item ID Value Per Day Magic? Permanent? Co. 4 Point Healing Potion 2090 4 Y N 1 1 When consumed, this potion provides 4 points of healing, one time only. Fin 1 When invoked by the bonded owner, this item will cast 8 points of healing as per the CL 1 spell cast at level 4 - OR Fin 1 When invoked by the bonded owner, this item will cast 8 points of healing as per the CL 1 spell cast at level 4 - OR Fin 1 When windane Arrow<	1	When wielded, allows	the user to swing 6 points of No	Defense damage, o	one time o	only.			Fin
POINTS Item ID Value Per Day Magic? Permanent? Co. 1 Provides one additional speil point to the creature holding the crystal when it is invoked, one time only. Fin Speil or Ability Point Crystal 1016 50 Y N 81 1 When invoked, this crystal provides 1 speil point, one time only. Fin Fin Total Value of all items: 51601+2168 gold 53769 FT Jayne Item ID Value Per Day Magic? Permanent? Co. 4 Point Healing Potion 2090 48 Y N 1 1 When consumed, this potion provides 4 points of healing, one time only. Fin Medalion of Healing, 1xpd 2050 960 1 Y 1 1 When invoked by the bonded owner, this item will cast 8 points of healing as per the CL 1 speil cast at level 4 - OR Fin will cast a Diagnose as per the CL 3 speil, once per day. Magic? Permanent? Co 4 OFFENSIVE Item ID Value Per Day Magic? Permanent? Co 1 When used by the bonded owner, this is a	+3	Sword		1921	7500		Y	Y	1
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1 Provides one additional spell point to the creature holding the crystal when it is invoked, one time only. Fin Spell or Ability Point Crystal 1016 50 Y N 81 1 When invoked, this crystal provides 1 spell point, one time only. Fin Fin Total Value of all items: 51601+2168 gold 53769 FT Jayne Item ID Value Par Day Magic? Permanent? Co 4 Point Healing Potion 2090 48 Y N 1 1 When consumed, this potion provides 4 points of healing, one time only. Fin Medallion of Healing, 1 xpd 2050 960 1 Y Y 1 1 When invoked by the bonded owner, this item will cast 8 points of healing as per the CL 1 spell cast at level 4 - OR Fin • Will cast a Diagnose as per the CL 3 spell, once per day. OP Y Y 1 1 When used by the bonded owner, this is a +0 Silver magic axe. All damage is Magic Silver damage. Fin Silver Recoverable Mundane Arrow 2053 51 N N 20 1 Total Value of all items: 2628+1625 gold 4253 F	POI	NTS		Item ID	Value	Per Day	Magic?	Permanent?	Сог
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1 When invoked, this crystal provides 1 spell point, one time only. Fin Image: Total Value of all items: 51601+2168 gold 53769 FT Jayne HEALING Item ID Value Per Day Magic? Permanent? Co. 4 Point Healing Potion 2090 48 Y N 1 1 When consumed, this potion provides 4 points of healing, one time only. Fin Medallion of Healing, 1 xpd 2050 960 1 Y Y 1 1 When invoked by the bonded owner, this item will cast 8 points of healing as per the CL 1 spell cast at level 4 - OR Fin + 0M agic Silver Axe 2052 600 Y Y 1 1 When used by the bonded owner, this is a +0 Silver magic axe. All damage is Magic Silver damage. Fin 1 When used by the bonded owner, this is a +0 Silver arrowhead. Fin 1 Total Value of all items: 2628+1625 gold 4253 FT Nalior Fin Fin DEFENSIVE Item ID Value Per Day Magic? Permanent? Co. Chainmaii 1779 400	1	Provides one additiona	al spell point to the creature holdi	ng the crystal wher	n it is invo	ked, one ti	me only.		Fin
Total Value of all items: 51601+2168 gold 53769 FT Jayne HEALING Item ID Value Per Day Magic? Permanent? Co. 4 Point Healing Potion 2090 48 Y N 1 1 When consumed, this potion provides 4 points of healing, one time only. Fin Medallion of Healing, 1 ppd 2050 960 1 Y Y 1 1 When invoked by the bonded owner, this item will cast 8 points of healing as per the CL 1 spell cast at level 4 - OR Fin OFFENSIVE Item ID Value Per Day Magic? Permanent? Co +0 Magic Silver Axe 2052 600 Y Y 1 1 When used by the bonded owner, this is a +0 Silver magic axe. All damage is Magic Silver damage. Fin Silver Recoverable Mundane Arrow 2053 51 N N 20 1 Total Value of all items: 2628+1625 gold 4253 4253 Fin FT Nailor Item ID Value Per Day Magic? Permanent? Co Chainmail 1779 400 N </td <td>Sp</td> <td>ell or Ability Point Cryst</td> <td>al</td> <td>1016</td> <td>50</td> <td></td> <td>Y</td> <td>Ν</td> <td>81</td>	Sp	ell or Ability Point Cryst	al	1016	50		Y	Ν	81
FT Jayne HEALING Item ID Value Per Day Magic? Permanent? Co. 4 Point Healing Potion 2090 48 Y N 1 1 When consumed, this potion provides 4 points of healing, one time only. Fin Medallion of Healing, 1 xpd 2050 960 1 Y Y 1 1 When invoked by the bonded owner, this item will cast 8 points of healing as per the CL 1 spell cast at level 4 - OR Fin Vill cast a Diagnose as per the CL 3 spell, once per day. OFFENSIVE Item ID Value Per Day Magic? Permanent? Co +0 Magic Silver Axe 2052 600 Y Y 1 1 When used by the bonded owner, this is a +0 Silver magic axe. All damage is Magic Silver damage. Fin Silver Recoverable Mundane Arrow 2053 51 N N 20 1 This is a mundane recoverable arrow with a silver arrowhead. Fin Fin DEFENSIVE Item ID Value Per Day Magic? Permanent? Co Chainmail 1779 400 N Y 1 1	1	When invoked, this cry	vstal provides 1 spell point, one ti	ime only.					Fin
HEALING Item ID Value Per Day Magic? Permanent? Co. 4 Point Healing Potion 2090 48 Y N 1 1 When consumed, this potion provides 4 points of healing, one time only. Fin Medallion of Healing, 1 xpd 2050 960 1 Y Y 1 1 When invoked by the bonded owner, this item will cast 8 points of healing as per the CL 1 spell cast at level 4 - OR Fin • will cast a Diagnose as per the CL 3 spell, once per day. Item ID Value Per Day Magic? Permanent? Co • OFFENSIVE Item ID Value Per Day Magic? Permanent? Co • 0 Magic Silver Axe 2052 600 Y Y 1 1 When used by the bonded owner, this is a +0 Silver magic axe. All damage is Magic Silver damage. Fin Silver Recoverable Mundane Arrow 2053 51 N N 20 1 This is a mundane recoverable arrow with a silver arrowhead. Fin Fin DEFENSIVE Item ID Value Per Day Magic? Permanent? Co			Total Value of all items:	51601+2168	gold	5	3769		
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 - will cast a Diagnose as per the CL 3 spell, once per day. OFFENSIVE Item ID Value Per Day Magic? Permanent? Co. +0 Magic Silver Axe 2052 600 Y Y 1 1 When used by the bonded owner, this is a +0 Silver magic axe. All damage is Magic Silver damage. Fin Silver Recoverable Mundane Arrow 2053 51 N N 20 1 This is a mundane recoverable arrow with a silver arrowhead. Fin Total Value of all items: 2628+1625 gold 4253 FT Nailor DEFENSIVE Item ID Value Per Day Magic? Permanent? Co. Chainmail 1779 400 N Y 1 1 This is a suit of mundane chainmail. When worn it provides 2 points of protection from all forms of physical damage. +0 Leather Armour 1796 90 Y Y 1 1 When worn by the bonded owner, this is +0 magic Leather armour. Fin +1 Ring Of Protection 1803 1500 Y Y 1 1 When worn by the bonded owner, this ring provides one additional point of armour against all forms of physical attack. Blight Immunity 1958 0 Y Y 1 	Me	edallion of Healing, 1 xpd	b	2050	960	1	Y	Y	1
+0 Magic Silver Axe2052600YY11When used by the bonded owner, this is a +0 Silver magic axe. All damage is Magic Silver damage.FinSilver Recoverable Mundane Arrow205351NN201This is a mundane recoverable arrow with a silver arrowhead.FinFinTotal Value of all items:2628+1625 gold4253FT NailorDEFENSIVEItem IDValuePer DayMagic?Permanent?CoChainmail1779400NY11This is a suit of mundane chainmail. When worn it provides 2 points of protection from all forms of physical damage.Fin+0 Leather Armour179690YY11When worn by the bonded owner, this is +0 magic Leather armour.Fin+1 Ring Of Protection18031500YY11When worn by the bonded owner, this ring provides one additional point of armour against all forms of physical attack.FinBlight Immunity19580YY1	1				as per the	e CL 1 spe	ll cast at	level 4 - OR	Fin
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Silver Recoverable Mundane Arrow 2053 51 N N 20 1 This is a mundane recoverable arrow with a silver arrowhead. Fin Fin Fin Total Value of all items: 2628+1625 gold 4253 4253 FT Nailor N Y Y DEFENSIVE Item ID Value Per Day Magic? Permanent? Co Chainmail 1779 400 N Y 1 1 This is a suit of mundane chainmail. When worn it provides 2 points of protection from all forms of physical damage. Fin +0 Leather Armour 1796 90 Y Y 1 1 When worn by the bonded owner, this is +0 magic Leather armour. Fin Fin +1 Ring Of Protection 1803 1500 Y Y 1 1 When worn by the bonded owner, this ring provides one additional point of armour against all forms of physical attack. Fin Blight Immunity 1958 0 Y Y 1	+0	Magic Silver Axe		2052	600		Y	Y	1
1 This is a mundane recoverable arrow with a silver arrowhead. Fin Image: Total Value of all items: 2628+1625 gold 4253 FT Nailor Nailor DEFENSIVE Item ID Value Per Day Magic? Permanent? Common	1	When used by the bor	ided owner, this is a +0 Silver ma	agic axe. All damag	je is Magi	c Silver da	mage.		Fin
Total Value of all items:2628+1625 gold4253FTNailorDEFENSIVEItem IDValuePer DayMagic?Permanent?CoChainmail1779400NY11This is a suit of mundane chainmail. When worn it provides 2 points of protection from all forms of physical damage.Fin+0 Leather Armour179690YY11When worn by the bonded owner, this is +0 magic Leather armour.Fin+1 Ring Of Protection18031500YY11When worn by the bonded owner, this ring provides one additional point of armour against all forms of physical attack.FinBlight Immunity19580YY1	Sil	ver Recoverable Munda	ne Arrow	2053	51		Ν	Ν	20
FT Nailor Item ID Value Per Day Magic? Permanent? Constraints DEFENSIVE Item ID Value Per Day Magic? Permanent? Constraints Chainmail 1779 400 N Y 1 1 This is a suit of mundane chainmail. When worn it provides 2 points of protection from all forms of physical damage. Fin +0 Leather Armour 1796 90 Y Y 1 1 When worn by the bonded owner, this is +0 magic Leather armour. Fin Fin +1 Ring Of Protection 1803 1500 Y Y 1 1 When worn by the bonded owner, this ring provides one additional point of armour against all forms of physical attack. Fin Blight Immunity 1958 0 Y Y 1	1	This is a mundane rec	overable arrow with a silver arrow	whead.					Fin
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Chainmail1779400NY11This is a suit of mundane chainmail. When worn it provides 2 points of protection from all forms of physical damage.Fin+0 Leather Armour179690YY11When worn by the bonded owner, this is +0 magic Leather armour.FinFin+1 Ring Of Protection18031500YY11When worn by the bonded owner, this ring provides one additional point of armour against all forms of physical attack.FinBlight Immunity19580YY1	FT	Nailor							
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damage.+0 Leather Armour179690YY11When worn by the bonded owner, this is +0 magic Leather armour.FinFin+1 Ring Of Protection18031500YY11When worn by the bonded owner, this ring provides one additional point of armour against all forms of physical attack.FinFinBlight Immunity19580YY1	Ch	nainmail		1779	400		Ν	Y	1
1 When worn by the bonded owner, this is +0 magic Leather armour. Fin +1 Ring Of Protection 1803 1500 Y Y 1 1 When worn by the bonded owner, this ring provides one additional point of armour against all forms of physical attack. Fin Fin Blight Immunity 1958 0 Y Y 1	1		ane chainmail. When worn it prov	ides 2 points of pro	otection fr	om all form	s of phys	ical	Fin
+1 Ring Of Protection18031500YY11When worn by the bonded owner, this ring provides one additional point of armour against all forms of physical attack.FinBlight Immunity19580YY1	+0	Leather Armour		1796	90		Y	Y	1
1 When worn by the bonded owner, this ring provides one additional point of armour against all forms of physical attack. Fin Blight Immunity 1958 0 Y Y 1	1	When worn by the bon	ded owner, this is +0 magic Leat	ther armour.					Fin
attack. Blight Immunity 1958 0 Y Y 1	+1	Ring Of Protection		1803	1500		Y	Y	1
	1		ded owner, this ring provides on	e additional point o	f armour a	against all f	orms of p	ohysical	Fin
	Bli	ight Immunity		1958	0		Y	Y	1
		-	o the edge of death by a Blight D	emon and survived	d (in howe	ver convol	uted a fas	shion), you	Fin



28-Nov-2021

14 FT Nailor

DEF	ENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Ra	azorback Shield	2266	1790		Y	Y	1
1	When wielded by the bonded owner, this is a +0 magic s	hield.					
2	In addition , this item allows the bonded owner to perform	n Sense I as per	the MK 4	ability, ond	e per day	y.	Fin
MIS	C	Item ID	Value	Per Day	Magic?	Permanent?	Count
An	imated Chain	1788	130		Y	Y	1
1	When used by the bonded owner, this is a magical animover owner. This chanin cannot be used in combat.	ated chain that wi	ll obey sir	nple comm	ands iss	ued by the	Fin
Th	e Lost Sock of Clan McLeod	1956	1600	1	Y	Y	1
1	When invoked, this item casts a Bump Of Direction as pubearing the Sock will turn on its own toward the target. T Clan McLeod.						
2	In addition, the owner can Move Without Tracks as per the Sock's own faint but persistent reek of blood, sweat, and		nce per da	ay. This wil	l conceal	even the	Fin
OFF	ENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
+1	Weapon	1787	1200		Y	Y	1
1	When used by the bonded owner, this is a +1 weapon th	at adds 1 point of	damage	to all hand	-held mel	ee attacks.	Fin
Th	e Third Degree	2272	3200		Y	Y	1
1	When wielded by the bonded owner, this is a +1 magic s	word.					
2	In addition, this weapon does Elemental damage: Fire, p						Fin
	Total Value of all items:	9910+95 go	d	1	0005		
		g	-	-			
CL	Haslin De Sade						
	Haslin De Sade ENSIVE	Item ID	Value	Per Day		Permanent?	Count
DEF		ltem ID 2388	<i>Value</i> 1900	Per Day	Magic? Y	Permanent? Y	<i>Count</i> 1
DEF	ENSIVE	2388	1900		Y	Y	
DEF +1 1	Chain Mail	2388	1900		Y	Y	1
DEF +1 1	Chain Mail When worn by the bonded owner, this chainmail provider	2388 s 3 points of prote 2435	1900 ection fron	n all forms	Y of physic	Y al damage.	1 Fin
DEF +1 1 Ha 1	ENSIVE Chain Mail When worn by the bonded owner, this chainmail provides andkerchief of Phasing, 1xpd	2388 s 3 points of prote 2435	1900 ection fron	n all forms 1	Y of physic Y	Y al damage.	1 <i>Fin</i> 1
DEF +1 1 Ha 1	Chain Mail When worn by the bonded owner, this chainmail provider andkerchief of Phasing, 1xpd This handkerchief can be drawn to allow the wielder to F	2388 s 3 points of prote 2435 Phase Out 1/day.	1900 ection fron 1950	n all forms 1	Y of physic Y	Y al damage. Y	1 Fin 1 Fin
DEF +1 1 Ha 1	Chain Mail When worn by the bonded owner, this chainmail provides andkerchief of Phasing, 1xpd This handkerchief can be drawn to allow the wielder to F	2388 s 3 points of prote 2435 Phase Out 1/day. <i>Item ID</i> 2439	1900 ection fron 1950 <i>Value</i> 96	n all forms 1 Per Day	Y of physic Y <i>Magic?</i>	Y al damage. Y Permanent?	1 Fin 1 Fin Count
DEF +1 1 Ha 1 HEA 8 F	Chain Mail When worn by the bonded owner, this chainmail provides andkerchief of Phasing, 1xpd This handkerchief can be drawn to allow the wielder to F CLING Point Healing Potion When consumed in its entirety, this potion provides 8 po	2388 s 3 points of prote 2435 Phase Out 1/day. <i>Item ID</i> 2439	1900 ection fron 1950 <i>Value</i> 96	n all forms 1 <i>Per Day</i> ly.	Y of physic Y <i>Magic?</i> Y	Y al damage. Y Permanent?	1 Fin 1 Fin Count 14
DEF +1 1 Ha 1 HEA 8 F 1 MISC	Chain Mail When worn by the bonded owner, this chainmail provides andkerchief of Phasing, 1xpd This handkerchief can be drawn to allow the wielder to F CLING Point Healing Potion When consumed in its entirety, this potion provides 8 po	2388 s 3 points of prote 2435 Phase Out 1/day. <i>Item ID</i> 2439 ints ofHealing, on	1900 ection fron 1950 <i>Value</i> 96 e time on	n all forms 1 <i>Per Day</i> ly.	Y of physic Y <i>Magic?</i> Y	Y al damage. Y <i>Permanent?</i> N	1 Fin 1 Fin Count 14 Fin
DEF +1 1 Ha 1 HEA 8 F 1 MISC	C Chain Mail When worn by the bonded owner, this chainmail provides andkerchief of Phasing, 1xpd This handkerchief can be drawn to allow the wielder to F ALING Point Healing Potion When consumed in its entirety, this potion provides 8 po C Sade's Whip When wielded by the bonded owner, this cat of nine tails same time for a net change of zero hit points to anyone i	2388 s 3 points of prote 2435 Phase Out 1/day. <i>Item ID</i> 2439 ints ofHealing, on <i>Item ID</i> 2389 delivers 1 point of t strikes.	1900 ection from 1950 <i>Value</i> 96 e time on <i>Value</i> 100 of damage	n all forms 1 <i>Per Day</i> ly. <i>Per Day</i> e and 1 poin	Y of physic Y <i>Magic?</i> Y <i>Magic?</i> Y nt of heal	Y al damage. Y Permanent? N Permanent? Y ing at the	1 Fin 1 Fin Count 14 Fin Count
DEF +1 1 Ha 1 HEA 8 F 1 MISC De 1 2	C Chain Mail When worn by the bonded owner, this chainmail provides andkerchief of Phasing, 1xpd This handkerchief can be drawn to allow the wielder to F ALING Point Healing Potion When consumed in its entirety, this potion provides 8 po C Sade's Whip When wielded by the bonded owner, this cat of nine tails same time for a net change of zero hit points to anyone if At each PC level it will gain an additional point of healing damage and 2 points of healing, and third level it delivers	2388 s 3 points of prote 2435 Phase Out 1/day. <i>Item ID</i> 2439 ints ofHealing, on <i>Item ID</i> 2389 delivers 1 point of t strikes. and damage. At s 3 points, and so	1900 ection from 1950 <i>Value</i> 96 e time on <i>Value</i> 100 of damage second le on.	n all forms 1 <i>Per Day</i> ly. <i>Per Day</i> e and 1 poin	Y of physic Y <i>Magic?</i> Y <i>Magic?</i> Y nt of heal	Y al damage. Y Permanent? N Permanent? Y ing at the	1 Fin 1 Fin Count 14 Fin Count
DEF +1 1 Ha 1 HEA 8 F 1 MISC De 1	C Sade's Whip When wielded by the bonded owner, this chainmail provides C C Sade's Whip When wielded by the bonded owner, this cat of nine tails same time for a net change of zero hit points to anyone if At each PC level it will gain an additional point of healing damage and 2 points of healing, and third level it delivers This whip can never take the hit point total of any target	2388 s 3 points of prote 2435 Phase Out 1/day. <i>Item ID</i> 2439 ints ofHealing, on <i>Item ID</i> 2389 delivers 1 point of t strikes. and damage. At s 3 points, and so	1900 ection from 1950 <i>Value</i> 96 e time on <i>Value</i> 100 of damage second le on.	n all forms 1 <i>Per Day</i> ly. <i>Per Day</i> e and 1 poin	Y of physic Y <i>Magic?</i> Y <i>Magic?</i> Y nt of heal	Y al damage. Y Permanent? N Permanent? Y ing at the	1 Fin 1 Fin Count 14 Fin Count
DEF +1 1 Ha 1 HEA 8 F 1 MISC De 1 2	C Chain Mail When worn by the bonded owner, this chainmail provides andkerchief of Phasing, 1xpd This handkerchief can be drawn to allow the wielder to F ALING Point Healing Potion When consumed in its entirety, this potion provides 8 po C Sade's Whip When wielded by the bonded owner, this cat of nine tails same time for a net change of zero hit points to anyone if At each PC level it will gain an additional point of healing damage and 2 points of healing, and third level it delivers	2388 s 3 points of prote 2435 Phase Out 1/day. <i>Item ID</i> 2439 ints ofHealing, on <i>Item ID</i> 2389 delivers 1 point of t strikes. and damage. At s 3 points, and so	1900 ection from 1950 <i>Value</i> 96 e time on <i>Value</i> 100 of damage second le on.	n all forms 1 <i>Per Day</i> ly. <i>Per Day</i> e and 1 poin	Y of physic Y <i>Magic?</i> Y <i>Magic?</i> Y nt of heal	Y al damage. Y Permanent? N Permanent? Y ing at the	1 Fin 1 Fin Count 14 Fin Count



28-Nov-2021

16 KN Enricca De La Mancha

RIVE Item ID Value Per Day Magin								
	ENSIVE		Item ID	Value	Per Day	Magic?	Permanent?	Cour
	Ring of Protection		2538 1500 Y Y e point of additional armor against all forms of physical					1
1	When worn by the bor damage.	nded owner, this ring provides one	e point of additiona	l armor a	igainst all forms of physical			Fin
		Total Value of all items:	1500+1300 (gold		2800		
DR	Burning Ice							
DEF	ENSIVE		Item ID	Value	Per Day	Magic?	Permanent?	Cou
+1	Ring of Protection		2553	1500		Y	Y	1
1	When invoked by the physical damage.	bonded owner, this item will provid	de one additional p	oint of pr	otection fro	om all forr	ms of	Fin
So	ck of Escaping		2611	50		Y	Ν	1
1	When invoked, this so	ock will allow the user to perform a	in Esacpe Bonds a	is per the	MK 1 abilit	ty, one tir	ne only.	Fin
Теа	ar of Undead Repulsion	, 1xpd	2612	816	1	Y	Y	1
1	When worn by the bor once per day.	nded owner, this pendant will allow	v the user to Turn	Undead L	evel 2 as p.	er the CL	2 ability,	
2	This tear can be ench	anted to perform at higher levels o	of effect at 340gp/l	evel, to a	max of lev	el 6.		Fin
		Total Value of all items:	2366+2200 g	gold		4566		
KN	Riven							
DEF	ENSIVE		Item ID	Value	Per Day	Magic?	Permanent?	Сог
Tre	eywood Goblet, 1xpd		2679	2100	1	Y	Y	1
1	substance is placed in	e bonded owner a Mental Signal as the glass, once per day.					ng	
2	This item will also per	form a Neutralize Poison, Self On	ly as per the MK 4	ability, or	nce per day	<i>'</i> .		Fin
Ud	er Stone - 3 Pts, 1xpd		2680	1140	1	Y	Y	1
1	radiate it back when ir	bonded owner, when placed in a r the cold. It provides 3 points eler	mental protection f	rom Ice.		y absorb	the heat and	
2		increments of 3 up to 30 points to			er point.			Fin
Th	e Face Of A Goblin, 1xp		2735	100		Y	Y	1
1	a monster in the eyes	nded owner, this mask shows the of any other typical monster.			-	•		F in
2	do so.	ers may be suspicious, but will no	ot see through the	aisguise i	uniess othe	r means	are used to	Fin
HEA	LING		Item ID	Value	Per Day	Magic?	Permanent?	Сог
2 F	oints Healing, 1xpd		2690	240	1	Ŷ	Y	5
1	When worn by the bor	nded owner, this item provides 2 p	points of Healing as	s per the	CL 1 spell,	once per	day.	Fin
MISC	.		Item ID	Value	Per Day	Magic?	Permanent?	Сог
Ne	cklace of Enthrall, 1xpd	I	2672	760	1	Ŷ	Y	1
1		nded owner, this inecklace allows	the user to cast Er	nthrall at I	evel 1 as p	er the MI	J 1 spell,	
2		all can be raised to 10th levelat a	cost of 400 gold fo	r each lev	vel added.			Fin
Dri	ckster Dust, 1xpd		2678	1500	1	Y	Y	1
1	When invoked by the	bonded owner, this item will ast Fa	aery Lights as per	the DR1	spell, once	per day.		
2		ws of Concealment at level 6 as p						
0		, And the second			-			

3 The Shadows of Concealment level can be increased to level 10 at a cost of 200 gp per level.



28-Nov-2021

18 KN Riven

	Riven						
MIS	C	Item ID	Value	Per Day	Magic?	Permanent?	Count
Wa	and of Greyhide, 1xpd	2914	515	1	Y	Y	1
1	When invoked by the bonded owner, this wand will allow ability, once per day.	the user to perfo	rm a Blad	e Sharp +1	as per th	ne FT 2	
2	Currently inactive - The owner can also perform Tracking	as per the TH 3	ability, on	ce per day			
3	Currently inactive - The owner can also cast Wrath as pename of the Law".	er the CL 5 spell,	once per o	day. The ca	all is "Cea	ase in the	
4	Currently inactive - The owner can also perform Gauge C day.	Opponent - Base	Armor as	per the FT	1 ability,	once per	
5	Currently inactive - The owner can also cast Know Aura	as per the MU 2 s	spell, once	e per day.			Fin
Ra	anger's Herb: Devil's Weed, 6xpd	635	9600	6	Υ	Y	1
1	When invoked by the bonded owner, this item allows the RN 6 ability, six times per day.	user to perform a	a Ranger's	s Herb: De	vil's Wee	d as per the	Fin
Ma	agnetic Hand	3597	1000		Y	Y	1
1	When invoked by the bonded owner, at the start of each granted the Self-Moving property for game day. When co straight toward your hand.						Fin
OFF	ENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Th	e Pain of the Doomed: Pain Strike -3, 1xpd	3599	1650	1	Y	Y	1
1	When invoked by the bonded owner, this item allows the level 6, once per day.	user to cast a Pa	ain Strike	-3 as per th	ne CL 4 s	pell cast at	Fin
POI	NTS	Item ID	Value	Per Day	Magic?	Permanent?	Count
1 F	Point Spell/Ability Point Generator, 6xpd	2688	2400	6	Y	Y	2
1	When invoked by the bonded owner, this item will general six times per day.					l ability point,	
2	When acquired, the bonded owner must set whether this	item generates S	Spell point	s OR abilit	y points.		Fin
2	When acquired, the bonded owner must set whether this Total Value of all items:	item generates \$ 24365+20840			y points. 5205		Fin
		•					Fin
MU	Total Value of all items:	•		4	5205	Permanent?	
MU DEF	Total Value of all items:	24365+20840	gold	4	5205	Permanent? Y	
MU	Total Value of all items: Rumple	24365+20840 Item ID 3097	gold Value 4500	4 Per Day	5205 Magic? Y	Y	 Count
MU DEF +2 1	Total Value of all items: Rumple ENSIVE Ring Of Protection When worn by the bonded owner, this item provides an a damage.	24365+20840 Item ID 3097 additional 2 points	Value 4500 s of protec	4 Per Day	5205 Magic? Y Ill forms c	Y of melee	Count 1 Fin
MU DEF +2 1	Total Value of all items: Rumple ENSIVE Ring Of Protection When worn by the bonded owner, this item provides an a	24365+20840 Item ID 3097 additional 2 points 3130	Value 4500 s of protec 96	4 Per Day	Magic? Y ill forms c	Y of melee N	Count
MU +2 1 Po 1	Total Value of all items: Rumple ENSIVE Ring Of Protection When worn by the bonded owner, this item provides an a damage. otion of Immunity To Fear When consumed, this potion will allow the user to perform only.	24365+20840 Item ID 3097 additional 2 points 3130 m an Immunity To	Value 4500 s of protec 96 p Fear as	4 Per Day tion from a	5205 Magic? Y Ill forms c Y 3 ability,	Y of melee N one time	Count 1 Fin 1 Fin
MU DEF +2 1 Po 1	Total Value of all items: Rumple ENSIVE Ring Of Protection When worn by the bonded owner, this item provides an a damage. bition of Immunity To Fear When consumed, this potion will allow the user to perform only. LING	24365+20840 Item ID 3097 additional 2 points 3130 m an Immunity To Item ID	Value 4500 s of protec 96 p Fear as Value	4 Per Day tion from a per the KN Per Day	<i>Magic?</i> Y Ill forms o Y 3 ability, <i>Magic?</i>	Y of melee N one time <i>Permanent?</i>	Count 1 Fin 1 Fin Count
MU DEF +2 1 Po 1	Total Value of all items: Rumple ENSIVE Ring Of Protection When worn by the bonded owner, this item provides an a damage. otion of Immunity To Fear When consumed, this potion will allow the user to perform only.	24365+20840 Item ID 3097 additional 2 points 3130 m an Immunity To Item ID 3011	yalue 4500 5 of protec 96 5 Fear as <i>Value</i> 240	4 Per Day tion from a per the KN Per Day 1	5205 Magic? Y Ill forms c Y 3 ability, Magic? Y	Y of melee N one time <i>Permanent?</i> Y	Count 1 Fin 1 Fin
MU DEF +2 1 Po 1 HEA 2 F 1	Total Value of all items: Rumple ENSIVE Ring Of Protection When worn by the bonded owner, this item provides an a damage. wition of Immunity To Fear When consumed, this potion will allow the user to perform only. LING Points Healing, 1xpd	24365+20840 Item ID 3097 additional 2 points 3130 m an Immunity To Item ID 3011	yalue 4500 5 of protec 96 5 Fear as <i>Value</i> 240	4 Per Day tion from a per the KN Per Day 1	5205 Magic? Y Ill forms c Y 3 ability, Magic? Y	Y of melee N one time <i>Permanent?</i> Y	Count 1 Fin 1 Fin Count 36
MU DEF +2 1 Po 1 HEA 2 F 1	Total Value of all items: Rumple ENSIVE Ring Of Protection When worn by the bonded owner, this item provides an a damage. ation of Immunity To Fear When consumed, this potion will allow the user to perform only. ALING Points Healing, 1xpd When worn by the bonded owner, this item allows them the second owner item and the second owner.	24365+20840 Item ID 3097 additional 2 points 3130 m an Immunity To Item ID 3011 to cast 2 points of	yalue 4500 s of protec 96 p Fear as <i>Value</i> 240 f Healing,	4 Per Day tion from a per the KN Per Day 1 once times	Magic? Y Ill forms of Y 3 ability, Magic? Y s per day.	Y of melee N one time <i>Permanent?</i> Y	Count 1 Fin 1 Fin Count 36 Fin
MU +2 1 Po 1 HEA 2 F 1 Alp	Total Value of all items: Rumple ENSIVE Ring Of Protection When worn by the bonded owner, this item provides an a damage. wtion of Immunity To Fear When consumed, this potion will allow the user to perform only. ALING Points Healing, 1xpd When worn by the bonded owner, this item allows them to bonded owner, the bonded owner, the bonded owner is the bonded owner.	24365+20840 Item ID 3097 additional 2 points 3130 m an Immunity To 3011 to cast 2 points of 3020	yalue 4500 5 of protect 96 5 Fear as <i>Value</i> 240 f Healing, 1000	4 Per Day tion from a per the KN Per Day 1 once times 1	5205 Magic? Y Ill forms of Y 3 ability, Magic? Y s per day. Y	Y of melee N one time <i>Permanent?</i> Y	Count 1 Fin 1 Fin Count 36 Fin
MU DEF +2 1 Po 1 HEA 2 F 1 Alp 1 2	Total Value of all items: Rumple ENSIVE Ring Of Protection When worn by the bonded owner, this item provides an a damage. otion of Immunity To Fear When consumed, this potion will allow the user to perform only. CLING Points Healing, 1xpd When worn by the bonded owner, this item allows them to boha Spider Eye Jelly Preserves, 1xpd This is the eye casing and jelly of an alpha spider. When the bonded owner sucks out eye jelly from the eye	24365+20840 Item ID 3097 additional 2 points 3130 m an Immunity To 3011 to cast 2 points of 3020	yalue 4500 5 of protect 96 5 Fear as <i>Value</i> 240 f Healing, 1000	4 Per Day tion from a per the KN Per Day 1 once times 1	5205 Magic? Y Ill forms of Y 3 ability, Magic? Y s per day. Y	Y of melee N one time <i>Permanent?</i> Y	Count 1 Fin 1 Fin Count 36 Fin 1
MU DEF +2 1 Po 1 HEA 2 F 1 Alp 1 2	Total Value of all items: Rumple ENSIVE Ring Of Protection When worn by the bonded owner, this item provides an a damage. otion of Immunity To Fear When consumed, this potion will allow the user to perform only. ALING Points Healing, 1xpd When worn by the bonded owner, this item allows them to bonded owner, this item allows them to bonded owner, this item allows them to bonded owner sucks out eye jelly from the eye as per the CL 4 spell, once per day.	24365+20840 <i>Item ID</i> 3097 additional 2 points 3130 m an Immunity To <i>Item ID</i> 3011 to cast 2 points of 3020 a casing for 10 se 3096	Value 4500 s of protect 96 p Fear as Value 240 f Healing, 1000 conds, the 24	4 Per Day tion from a per the KN Per Day 1 once times 1 ey can cast	5205 Magic? Y Ill forms of Y 3 ability, Magic? Y s per day. Y	Y of melee N one time <i>Permanent?</i> Y Y alize Poison	Count 1 Fin 1 Fin 36 Fin 1 Fin
MU DEF +2 1 Po 1 1 HEA 2 F 1 2 F 1 2 F 1	Total Value of all items: Rumple ENSIVE Ring Of Protection When worn by the bonded owner, this item provides an a damage. otion of Immunity To Fear When consumed, this potion will allow the user to perform only. ALING Points Healing, 1xpd When worn by the bonded owner, this item allows them to boha Spider Eye Jelly Preserves, 1xpd This is the eye casing and jelly of an alpha spider. When the bonded owner sucks out eye jelly from the eye as per the CL 4 spell, once per day. Point Healing Crystal	24365+20840 <i>Item ID</i> 3097 additional 2 points 3130 m an Immunity To <i>Item ID</i> 3011 to cast 2 points of 3020 a casing for 10 se 3096	Value 4500 s of protect 96 p Fear as Value 240 f Healing, 1000 conds, the 24	4 Per Day tion from a per the KN Per Day 1 once times 1 ey can cast me only.	5205 Magic? Y Ill forms of Y 3 ability, Magic? Y s per day. Y al Neutra Y	Y of melee N one time <i>Permanent?</i> Y Y alize Poison	Count 1 Fin 1 Fin 36 Fin 1 Fin 200 Fin
MU DEF +2 1 Po 1 HEA 2 F 1 2 2 F 1 2 1 8 KNC	Total Value of all items: Rumple ENSIVE Ring Of Protection When worn by the bonded owner, this item provides an a damage. otion of Immunity To Fear When consumed, this potion will allow the user to perform only. CLING Points Healing, 1xpd When worn by the bonded owner, this item allows them to bonded owner, this item allows them to bonded owner, this item allows them to bonded owner sucks out eye jelly from the eye as per the CL 4 spell, once per day. Point Healing Crystal When invoked, this crystal provides 2 points of Healing at the second	24365+20840 Item ID 3097 additional 2 points 3130 m an Immunity To 3011 to cast 2 points of 3020 a casing for 10 se 3096 is per the CL 1 sp	Value 4500 s of protect 96 o Fear as <i>Value</i> 240 f Healing, 1000 conds, the 24 pell, one ti	4 Per Day tion from a per the KN Per Day 1 once times 1 ey can cast me only.	5205 Magic? Y Ill forms of Y 3 ability, Magic? Y s per day. Y al Neutra Y	Y of melee N one time <i>Permanent?</i> Y Y alize Poison N	Count 1 Fin 1 Fin 36 Fin 1 Fin 200
MU DEF +2 1 Po 1 HEA 2 F 1 2 2 F 1 2 1 8 KNC	Total Value of all items: Rumple ENSIVE Ring Of Protection When worn by the bonded owner, this item provides an a damage. otion of Immunity To Fear When consumed, this potion will allow the user to perform only. ALING Points Healing, 1xpd When worn by the bonded owner, this item allows them the only item bonded owner, this item allows them the only item bonded owner, this item allows them the only item bonded owner sucks out eye jelly from the eye as per the CL 4 spell, once per day. Point Healing Crystal When invoked, this crystal provides 2 points of Healing as points provides 2 points of Healing as points	24365+20840 Item ID 3097 additional 2 points 3130 m an Immunity To 3011 to cast 2 points of 3020 e casing for 10 se 3096 is per the CL 1 sp Item ID	Value 4500 s of protect 96 o Fear as Value 240 f Healing, 1000 conds, the 24 pell, one ti Value	4 Per Day tion from a per the KN Per Day 1 once times 1 ey can cast me only.	5205 Magic? Y Ill forms of Y 3 ability, Magic? Y s per day. Y t al Neutra Y Magic?	Y of melee N one time Permanent? Y Alize Poison N Permanent?	Count 1 Fin 1 Fin 36 Fin 1 Fin 200 Fin Count



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19 MU Rumple

MISC	Item ID	Value	Per Dav	Magic?	Permanent?	Coun
Ring of the Magi, Level 2, 1xpd	3141	2000	1	Y	Y	1
1 When worn by the bonded owner, this ring can store any spe	ell of the 2nd I	evel and o	discharge i	t once pe	r day.	
2 This ability may be increased to 10th level by paying 1,000 g Example: level 1 to level 2 costs 1000 gp, level 2 to level 3 d				el may be	skipped.	
3 This ring contains an inactive power of autocast one time pe	r day that may	y be activa	ated by pay	/ing 3,000	0 gold.	Fin
Ashes of Natasha	3301	0		Ν	Y	1
1 These are the ashes of the evil Natasha (Ruth Davie).						Fin
OFFENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Coun
Slicks Skullflower	3420	100		Y	Ν	1
1 This is a magical necromantic plant known to grow in swamp but if the user manages to do so; this plant can be used by r are minimal.						
2 To use: Must know Ritual Mastery X or have 5 Ritual Master Tome, and Gather All Other Alchemical Ingredients for the R Chokecherry Preserves, & a						
3 Blessed Flower of Avalon -White. Will create a Raise Dead ritual completed and raise dead skullflower created!!). This I		,		· · ·		Fin
POINTS	Item ID	Value	Per Day	Magic?	Permanent?	Cour
1 Point Spell Point Generator, 6xpd	3095	2400	6	Y	Y	3
1 When invoked by the bonded owner, this item will generate	1 spell point, s	six times p	ber day.			Fin
2 Point Spell Point Generator, 6xpd	3142	4800	1	Y	Y	4
1 When invoked by the bonded owner, this ring generates 2 sp	oell points, six	times pe	r day.			Fin
Total Value of all items:						
	47536+3630 (gold	5	1166		
	47536+3630 (gold	5	1166		
BD Acturis	47536+3630 (gold Value			Permanent?	Cour
BD Acturis		-			Permanent? Y	Cour 1
3D Acturis DEFENSIVE	Item ID 31	Value 1900	Per Day	Magic? Y	Y	
BD Acturis DEFENSIVE +1 Chainmail 1 When worn by the bonded owner, this is a +1 chainmail arm	Item ID 31	Value 1900	Per Day	Magic? Y	Y	1
 BD Acturis DEFENSIVE +1 Chainmail 1 When worn by the bonded owner, this is a +1 chainmail arm forms of physical atttack. 	Item ID 31 or, which prov 42	Value 1900 vides three 26500	Per Day	<i>Magic?</i> Y armor ag Y	Y ainst all Y	1 Fin
 BD Acturis DEFENSIVE +1 Chainmail 1 When worn by the bonded owner, this is a +1 chainmail arm forms of physical atttack. +5 Platemail When worn by the bonded owner, this is a +5 plate mail arm 	Item ID 31 or, which prov 42	Value 1900 vides three 26500	Per Day	<i>Magic?</i> Y armor ag Y	Y ainst all Y	1 <i>Fin</i> 1
 Acturis DEFENSIVE +1 Chainmail 1 When worn by the bonded owner, this is a +1 chainmail arm forms of physical atttack. +5 Platemail 1 When worn by the bonded owner, this is a +5 plate mail arm forms of physical atttack. 	Item ID 31 or, which prov 42 or, which prov 289	Value 1900 vides three 26500 vides eigh 900	Per Day e points of t points of	<i>Magic?</i> Y armor ag Y armor ag	Y ainst all Y ainst all Y	1 Fin 1 Fin
 BD Acturis DEFENSIVE +1 Chainmail 1 When worn by the bonded owner, this is a +1 chainmail arm forms of physical atttack. +5 Platemail 1 When worn by the bonded owner, this is a +5 plate mail arm forms of physical atttack. Awaken, 1xpd	Item ID 31 or, which prov 42 or, which prov 289	Value 1900 vides three 26500 vides eigh 900	Per Day e points of t points of	<i>Magic?</i> Y armor ag Y armor ag	Y ainst all Y ainst all Y	1 Fin 1 Fin 1
 Acturis EFENSIVE +1 Chainmail 1 When worn by the bonded owner, this is a +1 chainmail arm forms of physical atttack. +5 Platemail 1 When worn by the bonded owner, this is a +5 plate mail arm forms of physical atttack. Awaken, 1xpd When invoked by the bonded owner, allows the user to cast 	Item ID 31 or, which prov 42 or, which prov 289 Awaken as pe 293	Value 1900 vides three 26500 vides eigh 900 er the MU 4500	Per Day e points of t points of 1 2 spell, on 1	<i>Magic?</i> Y armor ag Y armor ag Y ce per da	Y ainst all Y ainst all Y ay. Y	1 Fin 1 Fin 1 Fin
 BD Acturis DEFENSIVE +1 Chainmail 1 When worn by the bonded owner, this is a +1 chainmail arm forms of physical atttack. +5 Platemail 1 When worn by the bonded owner, this is a +5 plate mail arm forms of physical atttack. Awaken, 1xpd When invoked by the bonded owner, allows the user to cast 	Item ID 31 or, which prov 42 or, which prov 289 Awaken as pe 293	Value 1900 vides three 26500 vides eigh 900 er the MU 4500	Per Day e points of t points of 1 2 spell, on 1	<i>Magic?</i> Y armor ag Y armor ag Y ce per da	Y ainst all Y ainst all Y ay. Y	1 Fin 1 Fin Fin 2
 BD Acturis DEFENSIVE +1 Chainmail 1 When worn by the bonded owner, this is a +1 chainmail arm forms of physical atttack. +5 Platemail 1 When worn by the bonded owner, this is a +5 plate mail arm forms of physical atttack. Awaken, 1xpd When invoked by the bonded owner, allows the user to cast Concentration, 1xpd When invoked by the bonded owner, allows the user to cast 	Item ID 31 or, which prov 42 or, which prov 289 Awaken as pr 293 Concentration 325	Value 1900 vides three 26500 vides eigh 900 er the MU 4500 n as per th 4000	Per Day e points of t points of 2 spell, on 1 ne MU 6 sp 1	Magic? Y armor ag Y armor ag Y ce per da Y ell, once Y	Y ainst all Y ainst all Y ay. Y per day. Y	1 Fin 1 Fin Fin 2 Fin
 BD Acturis DEFENSIVE +1 Chainmail 1 When worn by the bonded owner, this is a +1 chainmail arm forms of physical atttack. +5 Platemail 1 When worn by the bonded owner, this is a +5 plate mail arm forms of physical atttack. Awaken, 1xpd When invoked by the bonded owner, allows the user to cast Concentration, 1xpd When invoked by the bonded owner, allows the user to cast 	Item ID 31 or, which prov 42 or, which prov 289 Awaken as pr 293 Concentration 325	Value 1900 vides three 26500 vides eigh 900 er the MU 4500 n as per th 4000	Per Day e points of t points of 2 spell, on 1 ne MU 6 sp 1	Magic? Y armor ag Y armor ag Y ce per da Y ell, once Y	Y ainst all Y ainst all Y ay. Y per day. Y	Fin 1 Fin 1 Fin 2 Fin 3
 BD Acturis DEFENSIVE +1 Chainmail 1 When worn by the bonded owner, this is a +1 chainmail arm forms of physical atttack. +5 Platemail 1 When worn by the bonded owner, this is a +5 plate mail arm forms of physical atttack. Awaken, 1xpd When invoked by the bonded owner, allows the user to cast Concentration, 1xpd When invoked by the bonded owner, allows the user to cast Evade, 1xpd When invoked by the bonded owner, allows the user to perform 	Item ID 31 or, which prov 42 or, which prov 289 Awaken as pr 293 Concentration 325 orm an Evade 327	Value 1900 vides three 26500 vides eigh 900 er the MU 4500 n as per th 4000 as per the 2500	Per Day e points of t points of 2 spell, on 1 ne MU 6 sp 1 e MK 7 abi 1	Magic? Y armor ag Y armor ag Y ce per da Y ell, once Y lity, once	Y ainst all Y ainst all Y ay. Y per day. Y per day. Y	1 Fin 1 Fin 2 Fin 3 Fin



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20 BD Acturis

DEF	ENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
Pin	k Elephant Bracer (Freeze Poison & Kip, 1xpd)	3499	2120	1	Y	Y	1
1	When worn by the bonded owner, this amusing bracelet allow spell, once per day.	s the owner	to cast a	Freeze Poi	son as pe	er the CL 2	
2	In addition, the owner can perform a Kip as per the MK 4 abili	ty, once per	day.				Fin
HEA	LING	Item ID	Value	Per Day	Magic?	Permanent?	Count
2 P	oint Healing Bead, 6xpd	123	1440	6	Y	Y	1
1	When invoked by the bonded owner, this item provides two peday.	oints of Heal	ing as per	the CL 1 s	spell, six t	imes per	Fin
30	Point Healing Bead, 6xpd	183	36000	6	Y	Y	3
1	When invoked by the bonded owner, this item provides thirty day.	points of He	aling as p	er the CL 1	spell, six	times per	Fin
Life	e Support, 1xpd	333	2700	1	Y	Y	2
1	When invoked by the bonded owner, allows the user to perfor	m Life Supp	ort as per	the MK 8 a	ability, on	ce per day.	Fin
					•		
Blo	oming Flower, 6xpd	416	11500	6	Y	Y	1
1	When invoked by the bonded owner, this item allows the user DR 8 spell, six times per day.	to cast Flow	vers of Av	alon: Yello	w Flower	as per the	Fin
Nig	ht Hag Medicine Bag (Neutralize Poison, 1xpd)	3496	1000	1	Y	Y	1
1	This horrid concoction is brewed from the blood of a Hinght H buried in rotting fruit. It is thick, greasy, and clings to the side				t smells li	ke a corpse	
2	Imbibing this medicine will kill any posion foreign to the host b day.	ody as per t	he CL 4 s	pell Neutra	alize Posio	on, once per	Fin
KNO	WLEDGE	Item ID	Value	Per Day	Magic?	Permanent?	Count
	WLEDGE ow Aura, 1xpd	Item ID 313	Value 500	Per Day 1	Magic? Y	Permanent? Y	<i>Count</i> 1
		313	500	1	Ŷ	Y	
Kno 1	ow Aura, 1xpd	313	500	1	Ŷ	Y	1
Kno 1	ow Aura, 1xpd When invoked by the bonded owner, allows the user to cast k	313 Know Aura a 3449	500 s per the I 4100	1 MU 2 spell, 1	Y once per Y	Y r day Y	1 Fin
Kno 1 App	ow Aura, 1xpd When invoked by the bonded owner, allows the user to cast k ole Of Knowledge When read from by the bonded owner, this book will allow the	313 Know Aura a 3449 Suser to perf	500 s per the I 4100 form a He	1 MU 2 spell, 1 raldic Lore	Y once per Y	Y r day Y	1 Fin
Kno 1 App 1	w Aura, 1xpd When invoked by the bonded owner, allows the user to cast k ble Of Knowledge When read from by the bonded owner, this book will allow the ability, once per day.	313 (now Aura a 3449 • user to perf < 1 ability, o	500 s per the I 4100 form a He nce per da	1 MU 2 spell, 1 raldic Lore ay.	Y once per Y	Y r day Y	1 Fin
Kno 1 App 1 2	w Aura, 1xpd When invoked by the bonded owner, allows the user to cast h ble Of Knowledge When read from by the bonded owner, this book will allow the ability, once per day. In addition, the user can perform a Legend Lore as per the M	313 (now Aura a 3449 • user to perf < 1 ability, o 3 ability, ond	500 s per the I 4100 form a He nce per da ce per day	1 MU 2 spell, 1 raldic Lore ay.	Y once per Y	Y r day Y	1 Fin
Кло 1 Арр 1 2 3	bw Aura, 1xpd When invoked by the bonded owner, allows the user to cast he ble Of Knowledge When read from by the bonded owner, this book will allow the ability, once per day. In addition, the user can perform a Legend Lore as per the MK	313 (now Aura a 3449 • user to perf (1 ability, on 3 ability, on 1 ability, on	500 s per the I 4100 form a He nce per da se per day nce per da	1 MU 2 spell, 1 raldic Lore ay. y.	Y once per Y	Y r day Y	1 Fin
Knd 1 1 2 3 4	w Aura, 1xpd When invoked by the bonded owner, allows the user to cast k ble Of Knowledge When read from by the bonded owner, this book will allow the ability, once per day. In addition, the user can perform a Legend Lore as per the MK In addition, the user can perform a Major Lore as per the MK	313 (now Aura a 3449 (user to perf (1 ability, on ability, on (2 ability, or	500 s per the I 4100 form a He nce per da se per day nce per da nce per da	1 MU 2 spell, 1 raldic Lore ay. y. y.	Y once per Y	Y r day Y	1 Fin
Kno 1 1 2 3 4 5	w Aura, 1xpd When invoked by the bonded owner, allows the user to cast he ble Of Knowledge When read from by the bonded owner, this book will allow the ability, once per day. In addition, the user can perform a Legend Lore as per the MK In addition, the user can perform a Major Lore as per the MK In addition, the user can perform a Nature Lore as per the RN In addition, the user can perform a People Lore as per the TH	313 (now Aura a 3449 (user to perf (1 ability, on ability, on (1 ability, or (2 ability, or (1 ability, or	500 s per the I 4100 form a He nce per da ace per da nce per da nce per da	1 MU 2 spell, 1 raldic Lore ay. y. y. y.	Y once per Y	Y r day Y	1 Fin
Kno 1 1 2 3 4 5 6	by Aura, 1xpd When invoked by the bonded owner, allows the user to cast k ble Of Knowledge When read from by the bonded owner, this book will allow the ability, once per day. In addition, the user can perform a Legend Lore as per the MI In addition, the user can perform a Major Lore as per the MK In addition, the user can perform a Nature Lore as per the RN In addition, the user can perform a People Lore as per the TH In addition, the user can perform a Religion Lore as per the C In addition, the user can perform a Battlefield Lore as per the	313 (now Aura a 3449 (user to perf (1 ability, on ability, on (1 ability, or (2 ability, or (1 ability, or	500 s per the I 4100 form a He nce per da ace per da nce per da nce per da	1 MU 2 spell, 1 raldic Lore ay. y. y. y. ay. day.	Y once per Y as per th	Y r day Y	1 Fin 1
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Kno 1 2 3 4 5 6 7 MISC Aut 1	When invoked by the bonded owner, allows the user to cast he ble Of Knowledge When read from by the bonded owner, this book will allow the ability, once per day. In addition, the user can perform a Legend Lore as per the Mi In addition, the user can perform a Major Lore as per the MK In addition, the user can perform a Nature Lore as per the RN In addition, the user can perform a People Lore as per the RN In addition, the user can perform a Religion Lore as per the C In addition, the user can perform a Battlefield Lore as per the C In addition, the user can perform a Battlefield Lore as per the C	313 (now Aura a 3449 (user to perf (1 ability, on ability, on (1 ability, or (2 ability, or (1 ability, or)(1 a	500 s per the I 4100 form a He nce per da ace per da nce per da nce per da once per da once per da 3000	1 MU 2 spell, 1 raldic Lore ay. y. y. y. y. ay. day. <i>Per Day</i> 1	Y once per Y as per th <i>Magic?</i> Y	Y r day Permanent?	1 Fin 1 Fin Count 2
Kno 1 2 3 4 5 6 7 MISC Aut 1	w Aura, 1xpd When invoked by the bonded owner, allows the user to cast k ble Of Knowledge When read from by the bonded owner, this book will allow the ability, once per day. In addition, the user can perform a Legend Lore as per the MK In addition, the user can perform a Major Lore as per the MK In addition, the user can perform a Nature Lore as per the RN In addition, the user can perform a People Lore as per the TH In addition, the user can perform a Religion Lore as per the CH In addition, the user can perform a Battlefield Lore as per the C In addition, the user can perform a Battlefield Lore as per the C In addition, the user can perform a Battlefield Lore as per the C	313 (now Aura a 3449 (user to perf (1 ability, on ability, on (1 ability, on (2 ability, on (2 ability, on (1 ability, on (2 ability, on (1 ability, on (2 a	500 s per the I 4100 form a He nce per da nce per da nce per da nce per da nce per da once per da once per da once per da sonce per da once per da sonce per da once per da sonce per da	1 MU 2 spell, 1 raldic Lore ay. y. y. y. ay. day. <i>Per Day</i> 1 J 7 spell, o 1	Y once per Y as per th <i>Magic?</i> Y nce per d	Y r day Permanent? Y ay. Y	1 Fin 1 Fin Count 2 Fin
Knd 1 2 3 4 5 6 7 MISC Aut 1 Spi 1	w Aura, 1xpd When invoked by the bonded owner, allows the user to cast he ole Of Knowledge When read from by the bonded owner, this book will allow the ability, once per day. In addition, the user can perform a Legend Lore as per the MK In addition, the user can perform a Major Lore as per the MK In addition, the user can perform a Nature Lore as per the RN In addition, the user can perform a People Lore as per the RN In addition, the user can perform a Religion Lore as per the C In addition, the user can perform a Battlefield Lore as per the C In addition, the user can perform a Battlefield Lore as per the C In addition, the user can perform a Battlefield Lore as per the C In addition, the user can perform a Battlefield Lore as per the C In addition, the user can perform a Battlefield Lore as per the C In addition, the user can perform a Battlefield Lore as per the C In addition, the user can perform a Battlefield Lore as per the C In addition, the user can perform a Battlefield Lore as per the C In addition, the user can perform a Battlefield Lore as per the C In addition, the user can perform a Battlefield Lore as per the C In addition, the user can perform a Battlefield Lore as per the C In addition, the user can perform a Battlefield Lore as per the C In addition, the user can perform a Battlefield Lore as per the C In addition, the user can perform a Battlefield Lore as per the C In addition, the user can perform a Battlefield Lore as per the C In addition, the user can perform a Battlefield Lore as per the C In addition, the user can perform a Battlefield Lore as per the C In addition, the user can perform a Battlefield Lore as per the C In addition, the user can perform a Battlefield Lore as perform a Battlef	313 (now Aura a 3449 (user to perf (1 ability, on ability, on (1 ability, on (2 ability, on (2 ability, on (1 ability, on (2 ability, on (1 ability, on (2 a	500 s per the I 4100 form a He nce per da nce per da nce per da nce per da once per da once per da once per da once per da sonce per da once per da sonce per da once per da sonce per da	1 MU 2 spell, 1 raldic Lore ay. y. y. y. ay. day. <i>Per Day</i> 1 J 7 spell, o 1	Y once per Y as per th <i>Magic?</i> Y nce per d	Y r day Permanent? Y ay. Y	1 Fin 1 Fin Count 2 Fin 1
Knd 1 2 3 4 5 6 7 MISC Aut 1 Spi 1	w Aura, 1xpd When invoked by the bonded owner, allows the user to cast he ble Of Knowledge When read from by the bonded owner, this book will allow the ability, once per day. In addition, the user can perform a Legend Lore as per the MK In addition, the user can perform a Major Lore as per the MK In addition, the user can perform a Nature Lore as per the RN In addition, the user can perform a People Lore as per the TH In addition, the user can perform a Religion Lore as per the CL In addition, the user can perform a Battlefield Lore as per the CL In addition, the user can perform a Battlefield Lore as per the CL In addition, the user can perform a Battlefield Lore as per the CL In addition, the user can perform a Battlefield Lore as per the CL In addition, the user can perform a Battlefield Lore as per the CL In addition, the user can perform a Battlefield Lore as per the CL In addition, the user can perform a Battlefield Lore as per the CL In addition, the user can perform a Battlefield Lore as per the CL In addition, the user can perform a Battlefield Lore as per the CL In addition, the user can perform a Battlefield Lore as per the CL In addition, the user can perform a Battlefield Lore as per the CL In addition, the user can perform a Battlefield Lore as per the CL In addition, the user can perform a Battlefield Lore as per the CL In addition, the user can perform a Battlefield Lore as per the CL In addition, the user can perform a Battlefield Lore as per the CL In addition, the user can perform a Battlefield Lore as per the CL In addition, the user can perform a Battlefield Lore as per the CL In addition, the user can perform a Battlefield Lore as per the CL In addition, the user can perform a Battlefield Lore as per the CL In addition, the user can perform a Battlefield Lore as perform a Battlefield	313 (now Aura a 3449 (user to perf (1 ability, on 2 ability, on 2 ability, on 2 ability, on 1 ability, on 2 ability, on 1 ability, on 1 ability, on 5 T 1 ability, 1 ability, 5 T 1 ability, 1 ability, 287 (utocast as p 3451 (to perform) 3452	500 s per the I 4100 form a He nce per da nce per da nce per da nce per da once per da once per da once per da 3000 ber the ML 3530 Knight Str 3200	1 MU 2 spell, 1 raldic Lore ay. y. y. y. ay. day. <i>Per Day</i> 1 J 7 spell, o 1 ength IV as 1	Y once per Y as per th Magic? Y nce per d Y s per the Y	Y r day Permanent? Y ay. Y KN 10 ability Y	1 Fin 1 Fin Count 2 Fin 1 Fin



28-Nov-2021

20 BD Acturis

	Acturis						
MISC		Item ID	Value	Per Day	Magic?	Permanent?	Count
Sp	irit Wolf Familiar 3	3476	3453	1	Y	Y	1
1	When interacting with the bonded owner, this is a Spirit Wo	lf familiar.					
2	This Familiar can Carry as per the rules on Familiar Scoutin	g once per da	у.				
3	This Familiar can perform Tracking as per the MK 3 ability, ability may be activated at a cost of 550 gp.	once per day.	This abilit	y is current	ly inactiv	e. This	
4	This Familiar can perform a Wathit as per the RN 4 ability o per day. This ability is currently inactive. This ability may be	n Greatest We activated at a	eakness A cost of 24	ND on Gre 400 gp.	atest Str	ength, once	
5	This Familiar can perform a Sense I as per the MK 4 ability, ability may be activated at a cost of 1680 gp.	once per day	. This abili	ity is currer	ntly inacti	ve. This	
6	This Familiar can cast Remove Glyph as per the CL 4 spell inactive. This ability may be activated at a cost of 3500 gp.	cast at level 1	0, once pe	er day. This	s ability is	s currently	
7	This Familiar can cast an Unearthy Howl (Spook) as per the currently inactive. This ability may be activated at a cost of 3		ast at leve	I 10, once	per day. ⁻	This ability is	Fin
20	Acres of Land from Sir Tainly's Estate in Fiorgynsheim	3500	0		Ν	Y	1
1	This is 20 acres of land from the estate of Sir Tainly of Fiorg	gynsheim (Ricl	h Adkisso	n).			Fin
OFF	ENSIVE	Item ID	Value	Per Day	Magic?	Permanent?	Count
+5	Melee Weapon	7	20000		Y	Y	1
1	When wielded by the bonded owner, this is a +5 melee wea	pon.					Fin
Kn	ife of the Fourfathers	3438	4000	1	Y	Y	1
1	When wielded by the bonded owner, this item allows the us level 10, once per day.	er to cast Disp	ell Magic	as per the	MU 4 spe	ell cast at	
2	In addition, the wielder may carve fillets from spiritual being	s. (This is a ro	leplaying	attribute or	ıly.)		Fin
Ba	nana Peel of Throw	3444	2240	1	Y	Y	1
1	When invoked by the bonded owner, this item allows the us day	er to perform a	a Throw a	s per the N	IK 5 abilit	y, once per	Fin
Ea	rl Tainly Dwarven Stout (Create Holy Water, 1xpd)	3498	500	1	Y	Y	1
1	Once per day the bonded owner can will this magic Dwarve delightful aroma, a full and frithy head, and a rich, full flavor consumed.						
2	The brew is delicious, but not intoxicating. It will mellow the Calming spell.	imbiber for 30	seconds.	It does not	t act as a	n Earth	
3	Once consumed, the now mellow PC will be able to cast Cr	eate Holy Wat	er, once p	er day.			Fin
POIN	ITS	Item ID	Value	Per Day	Magic?	Permanent?	Count
1 A	bility Point Generator, 6xpd	86	2400	6	Y	Y	1
1	When invoked by the bonded owner, this item provides one day.	addition spell	or ability p	point to the	user, six	times per	Fin
	Ability Points Generator, 6xpd	116	24000	6	Y	Y	3
10							